

“Detecting Frequently Recurring Structures in BPMN 2.0 Process Models”

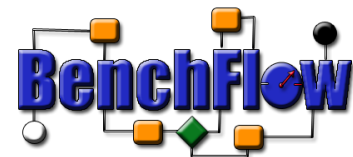
SummerSOC 2015

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70569 Stuttgart
Germany

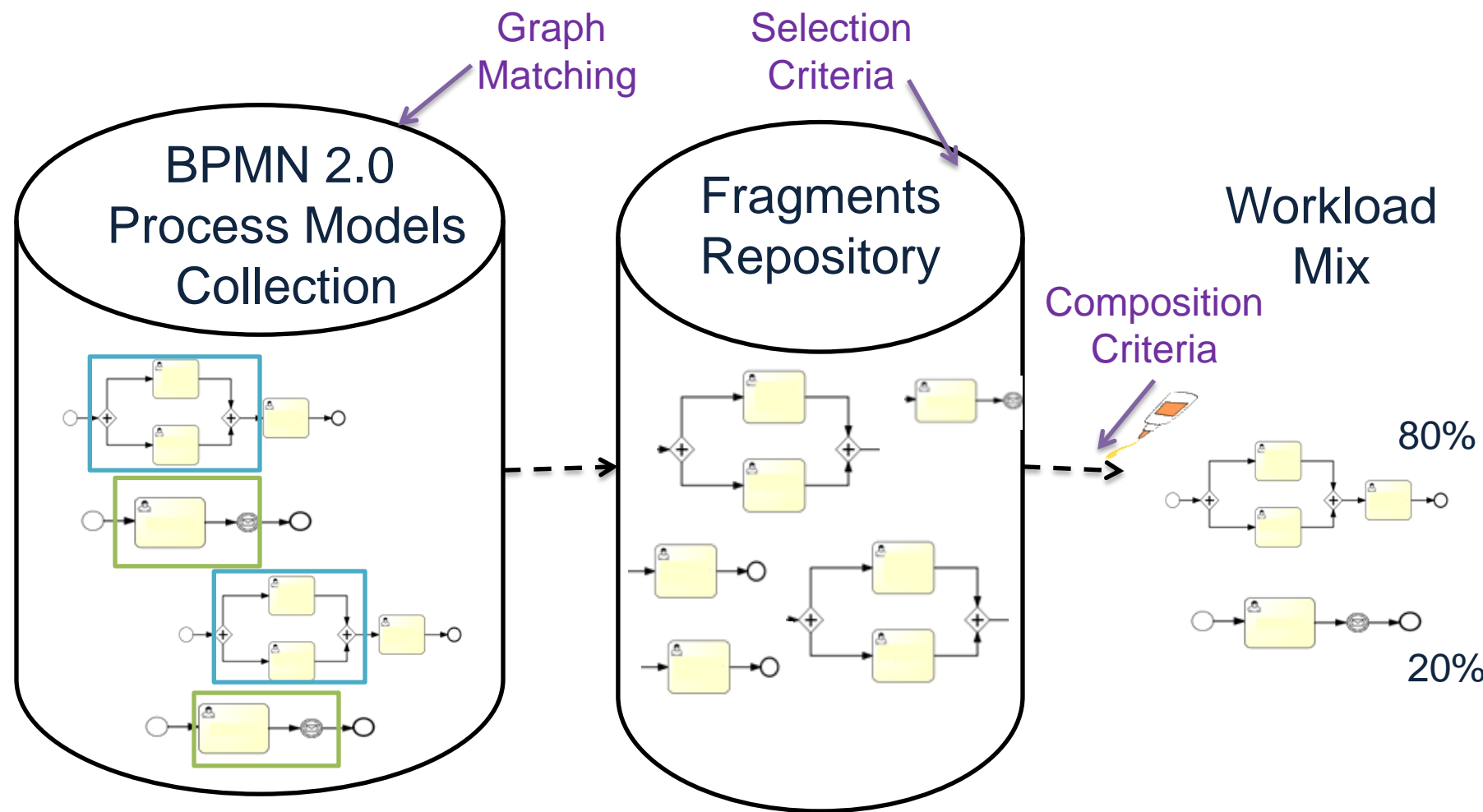


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Motivation: Generation of Realistic Workload



Agenda

- Process Model Matching
- Basic Concepts
- Algorithms
- Validation & Discussion
- Conclusions & Outlook

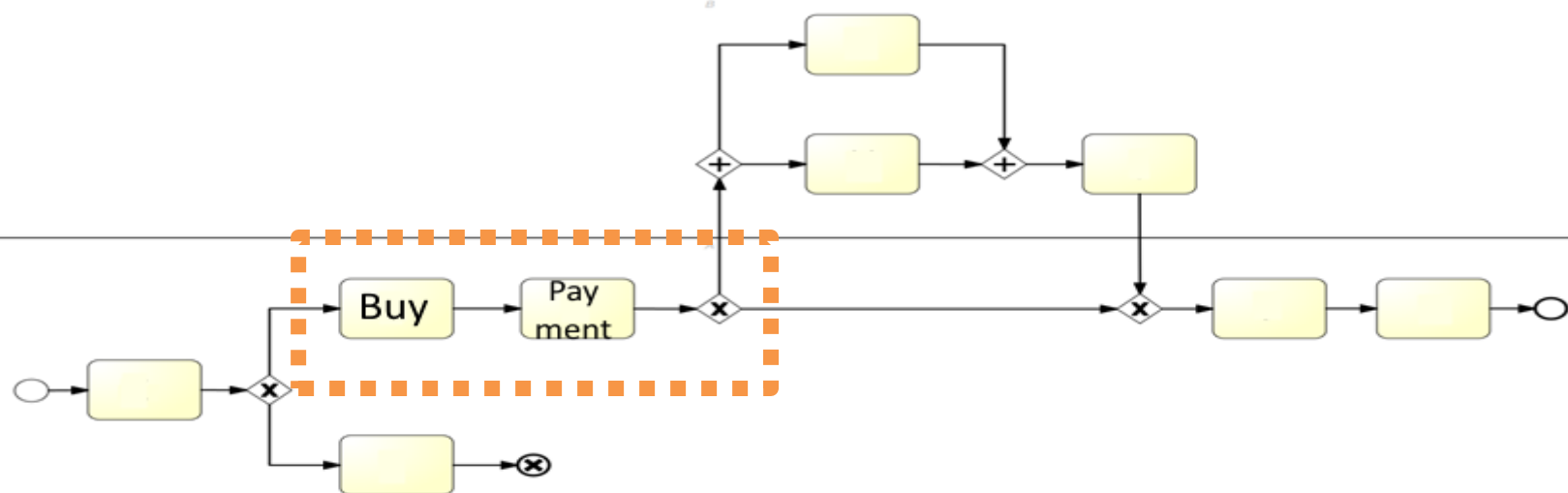
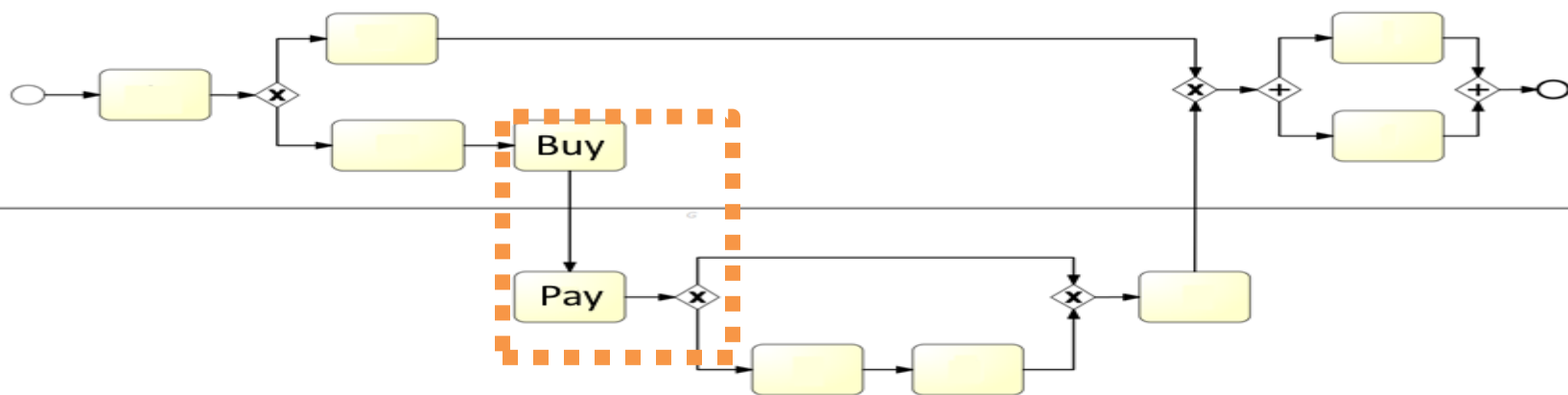
Process Model Matching



BPMN 2.0 Collection Characteristics

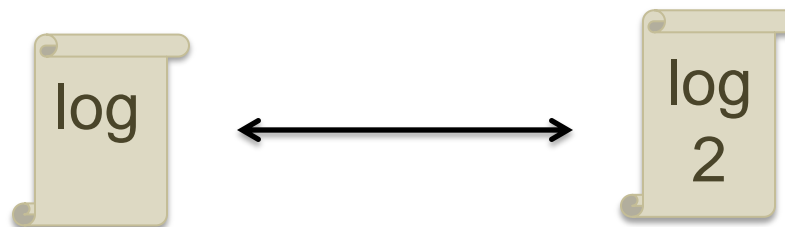
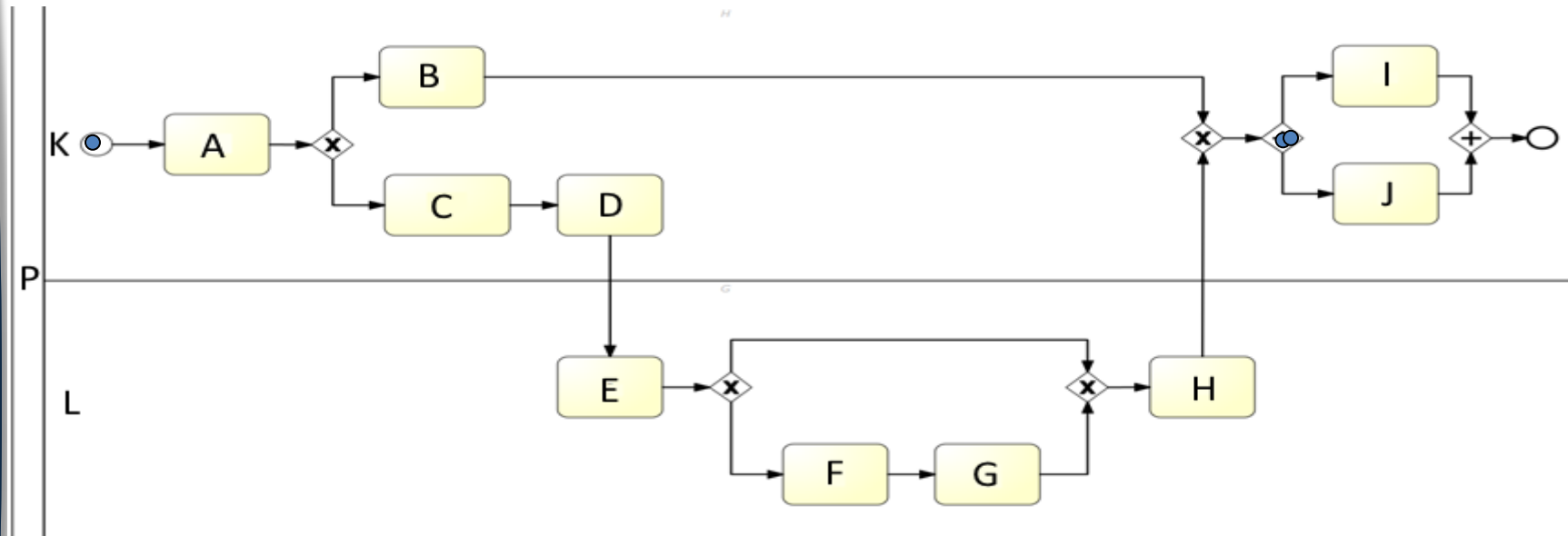
- Detect the reoccurring structures on BPMN 2.0 process models which:
 - Might be anonymized (*no text information available*)
 - Might be mock-up models (*non-executable*)

Text Matching



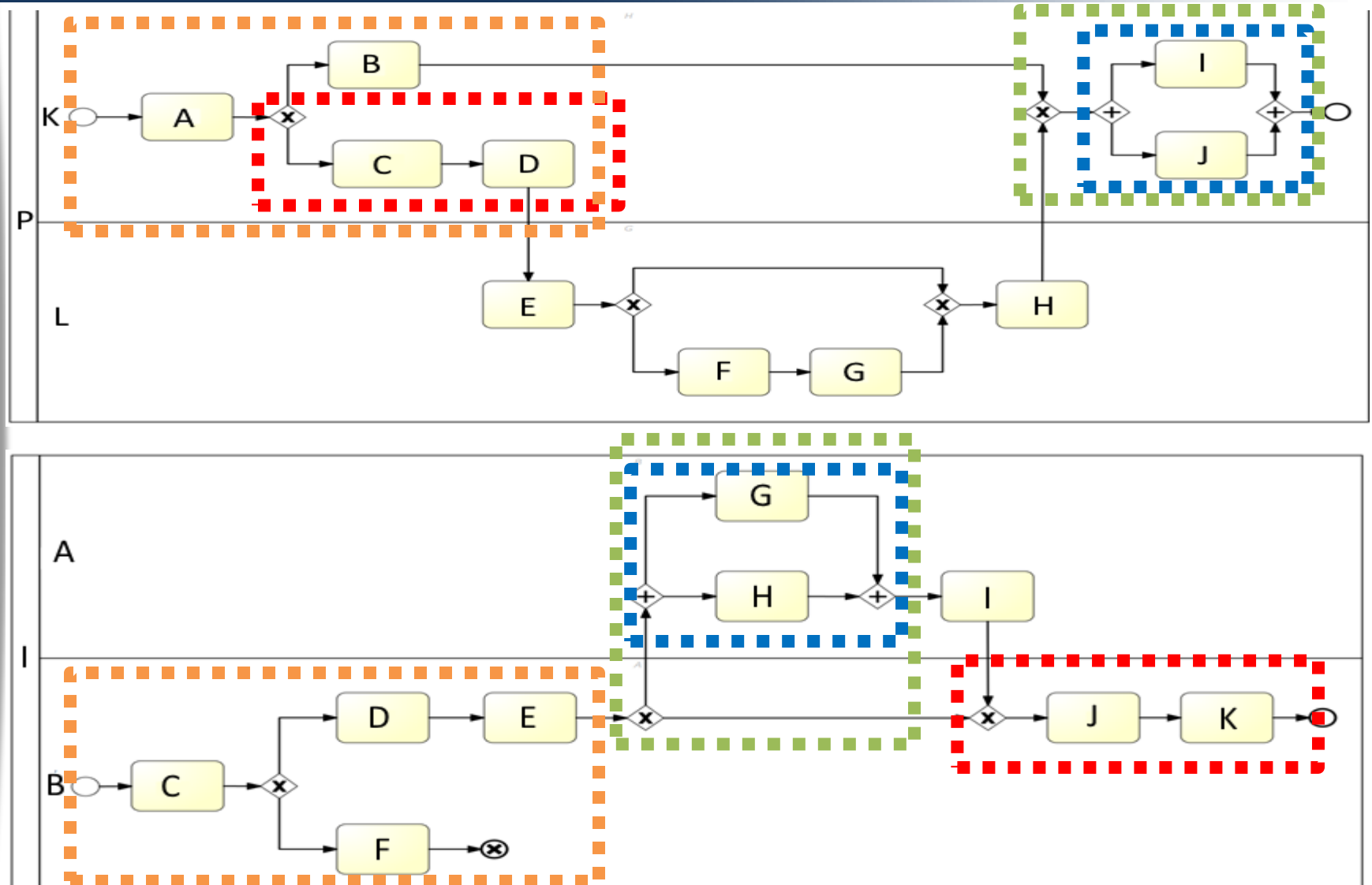
☹ Cannot be applied to anonymized models

Behavioral Matching

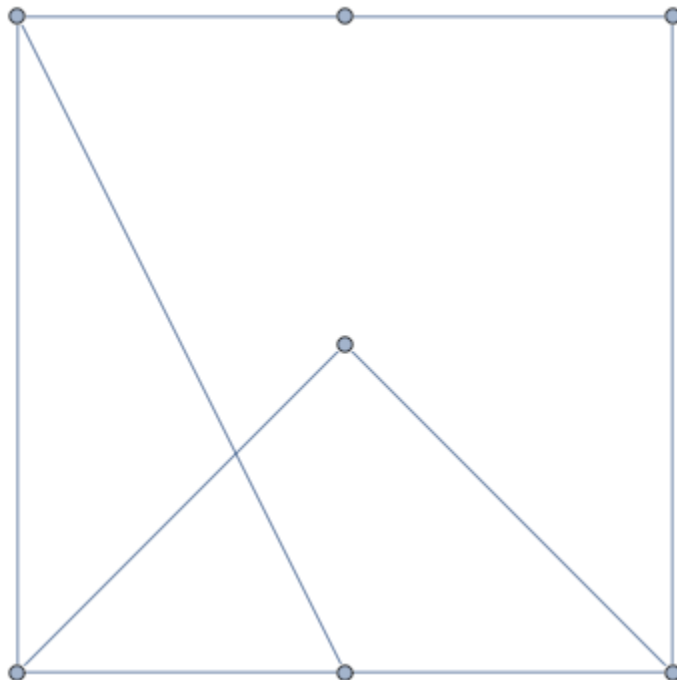


☹ Cannot be applied on mock-up models

Structural Matching



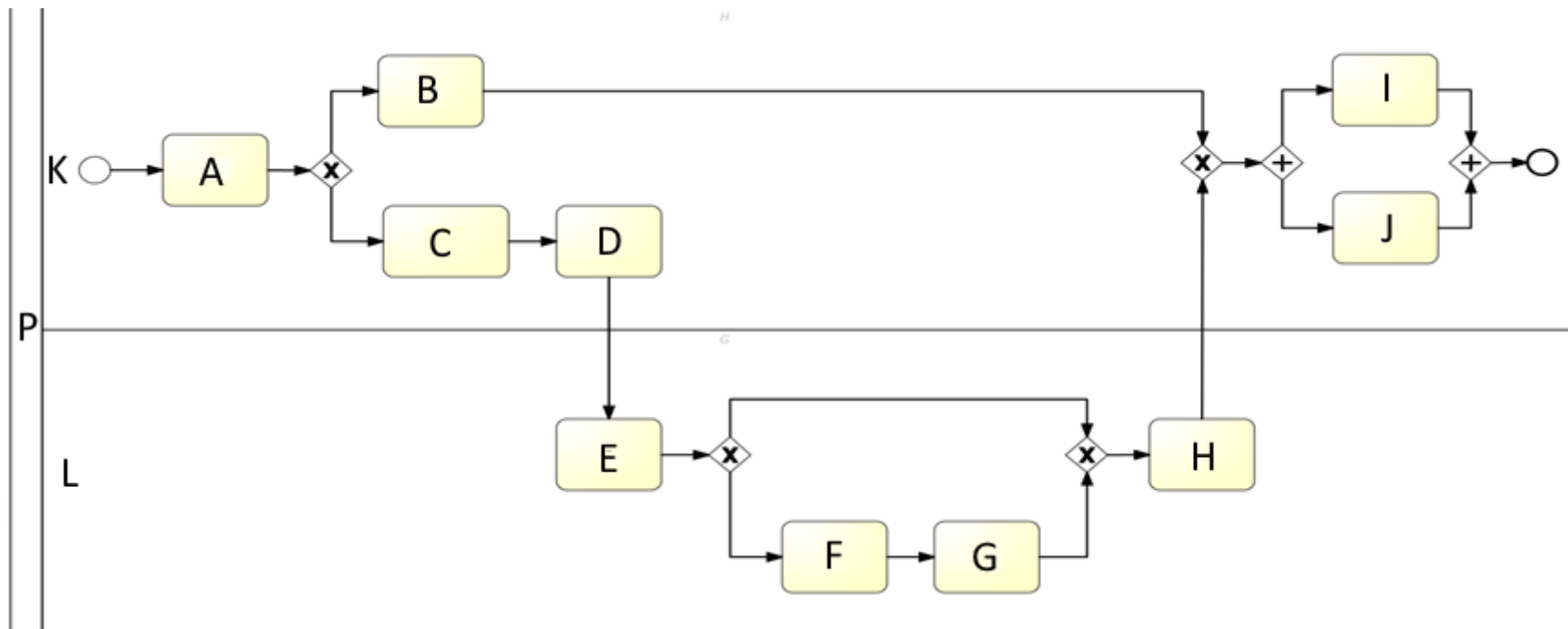
The Challenge of Graph Isomorphism



**NonDeterministic Polynomial
Time
(NP – Complete)**

The time required to solve the problem using any currently known algorithm increases very quickly as the size of the problem grows.

Subgraph Isomorphism on BPMN 2.0 Process Models



BPMN 2.0 Process Models are **special types of graphs**

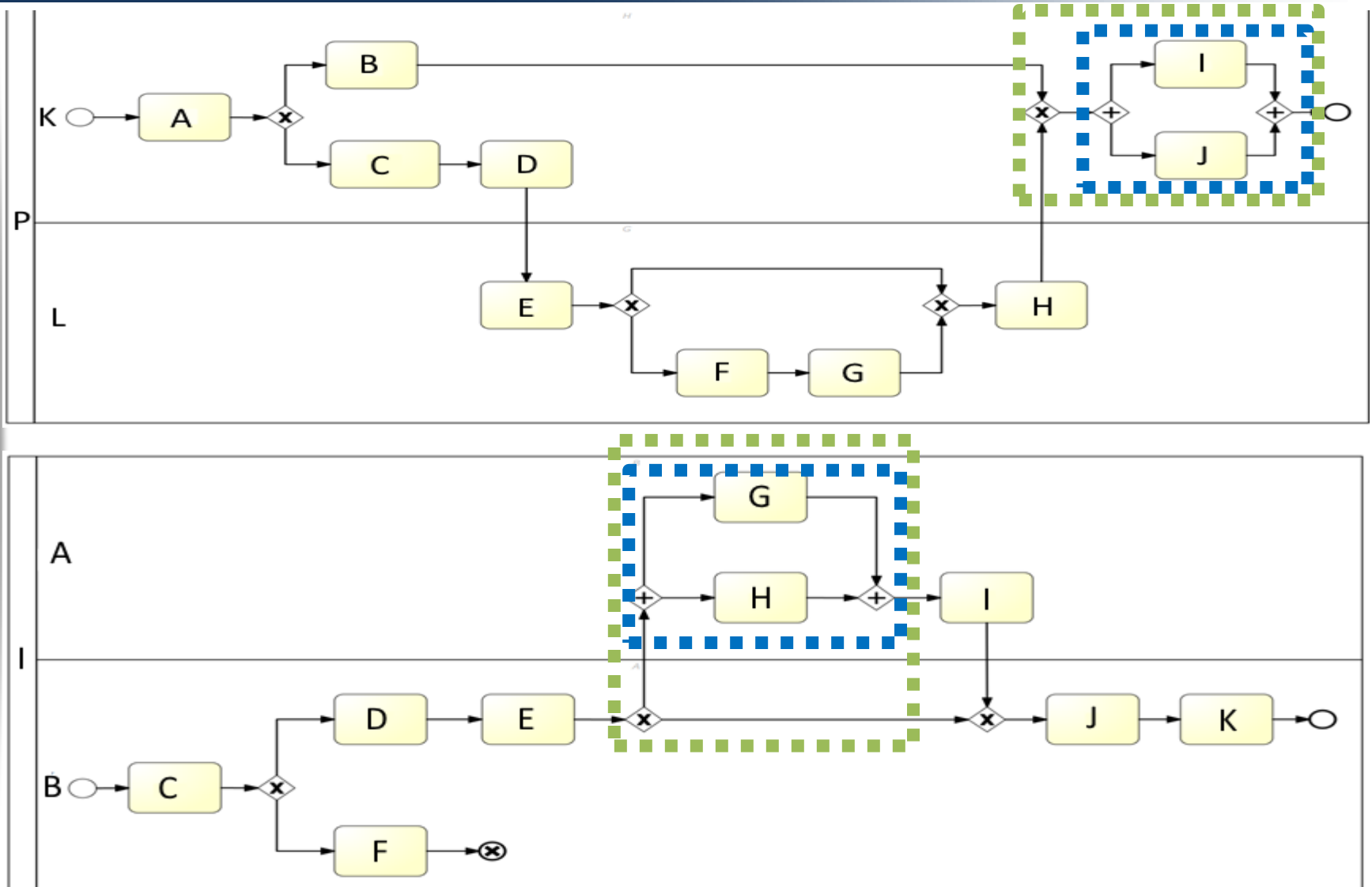
Subgraph isomorphism can be applied in **lower complexity**¹

¹ R. M Verma.; and S. W. Reyner; "An analysis of a good algorithm for the subtree problem, correlated," SIAM J. Comput., vol. 18, no. 5, pp. 906–908, Oct. 1989.
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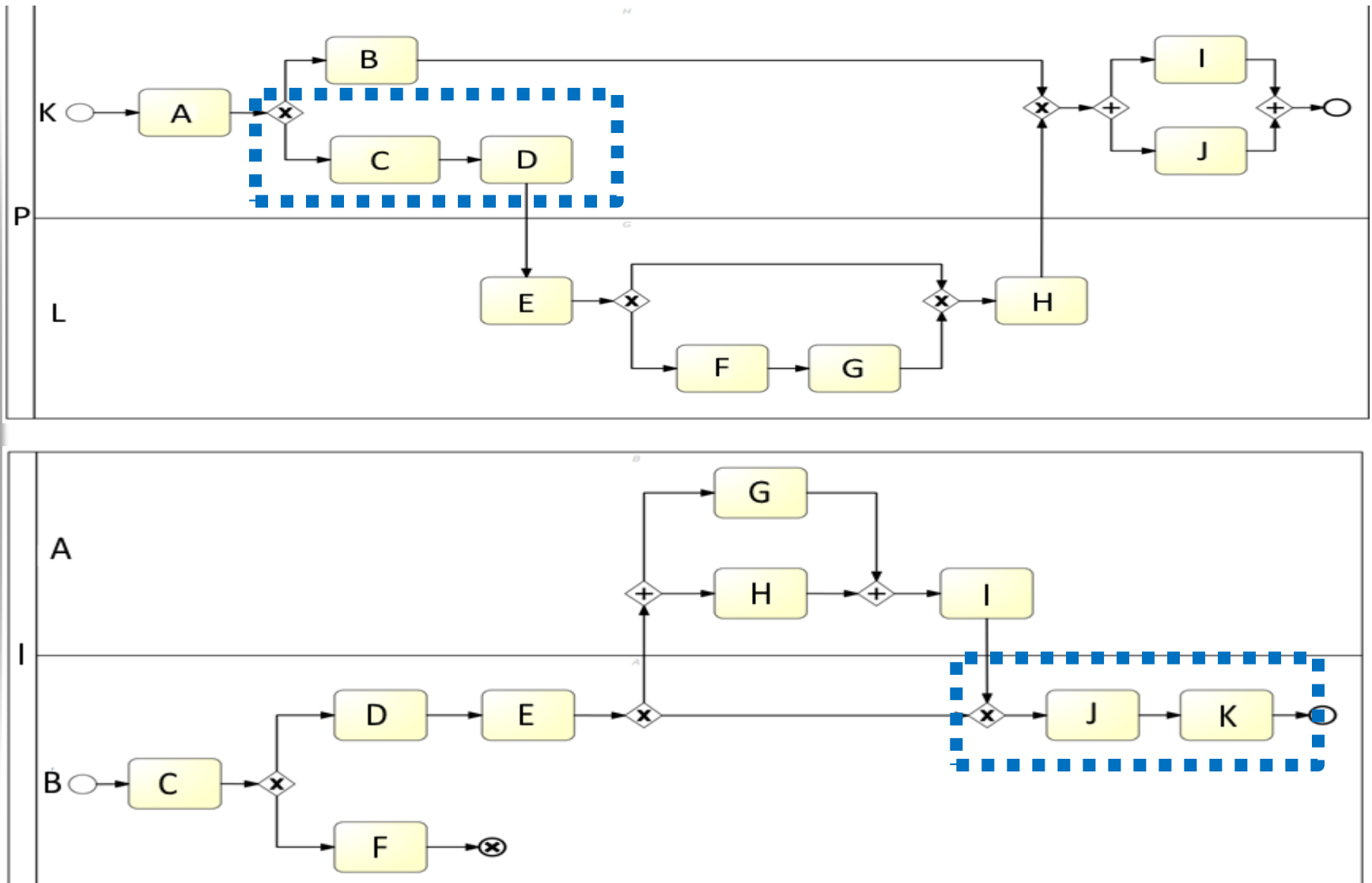
Basic Concepts



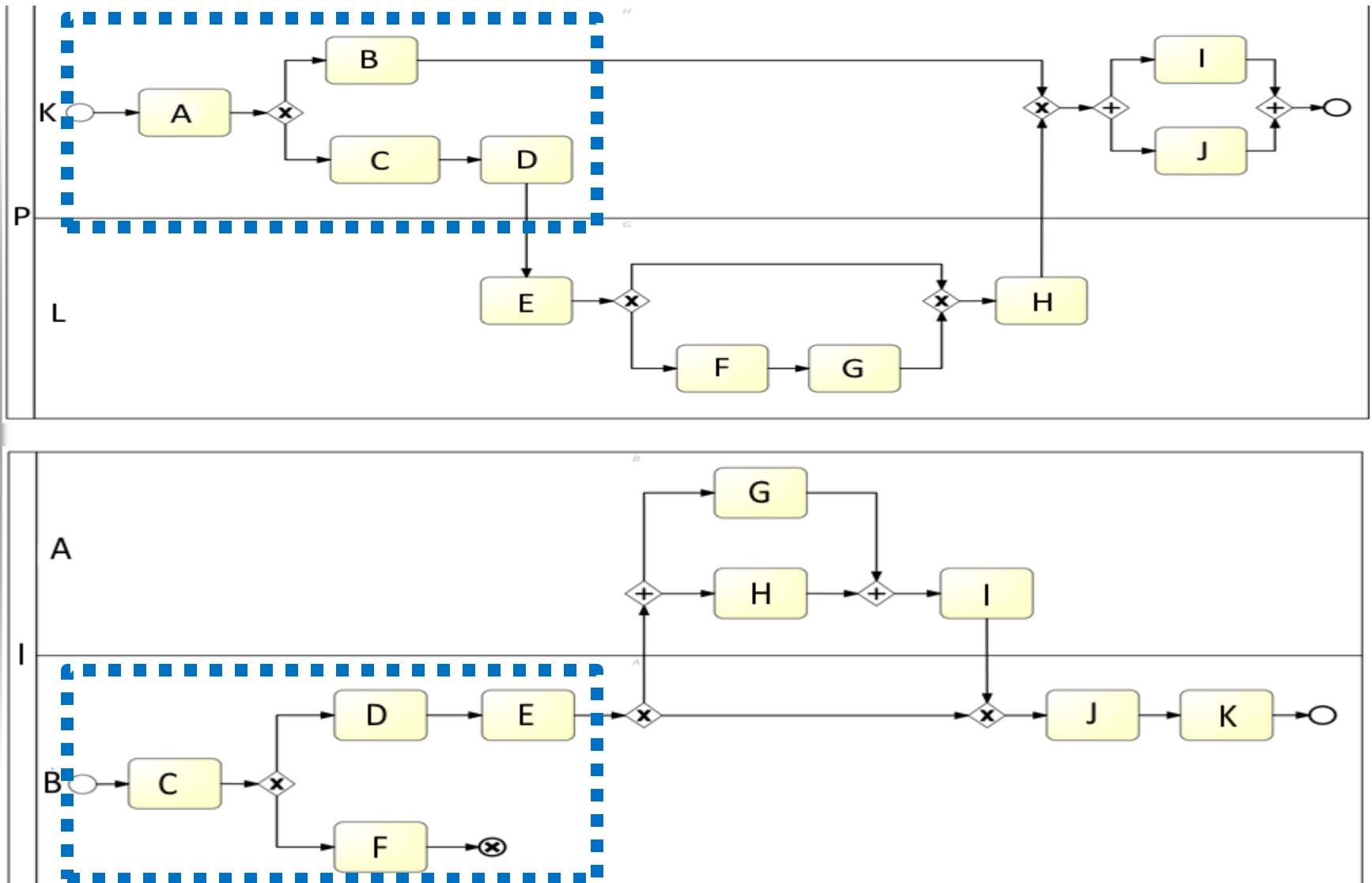
Exiting Attributes: Nested



Exiting Attributes: Different Positions



Exiting Attributes: Partially Similar



Process Fragment

*A Process Fragment is a piece of process model with loose completeness and consistency. The existence of process graph elements (start, end, activities, context etc.) is possible but not imperative in a process fragment. However, a process fragment must have **at least one activity** and there must be a way to convert it to an executable process graph.²*

1. It is not necessarily related with a complete process model
2. A starting point is not defined
3. Existence of split, merge node or event is optional

²D. Schumm, F. Leymann, Z. Ma, T. Scheibler, and S. Strauch, "Integrating Compliance into Business Processes: Process Fragments as Reusable Compliance Controls" in MKWI'10, Göttingen, Germany, February 23-25, 2010, Ed., Conference Paper, pp. 2125–2137.

Checkpoints & Relevant Process Fragments (RPFs)

■ Checkpoint (the starting points)

- A pre-configured type of node that is used as **start point** of the “extended” process fragments

■ Relevant Process Fragment

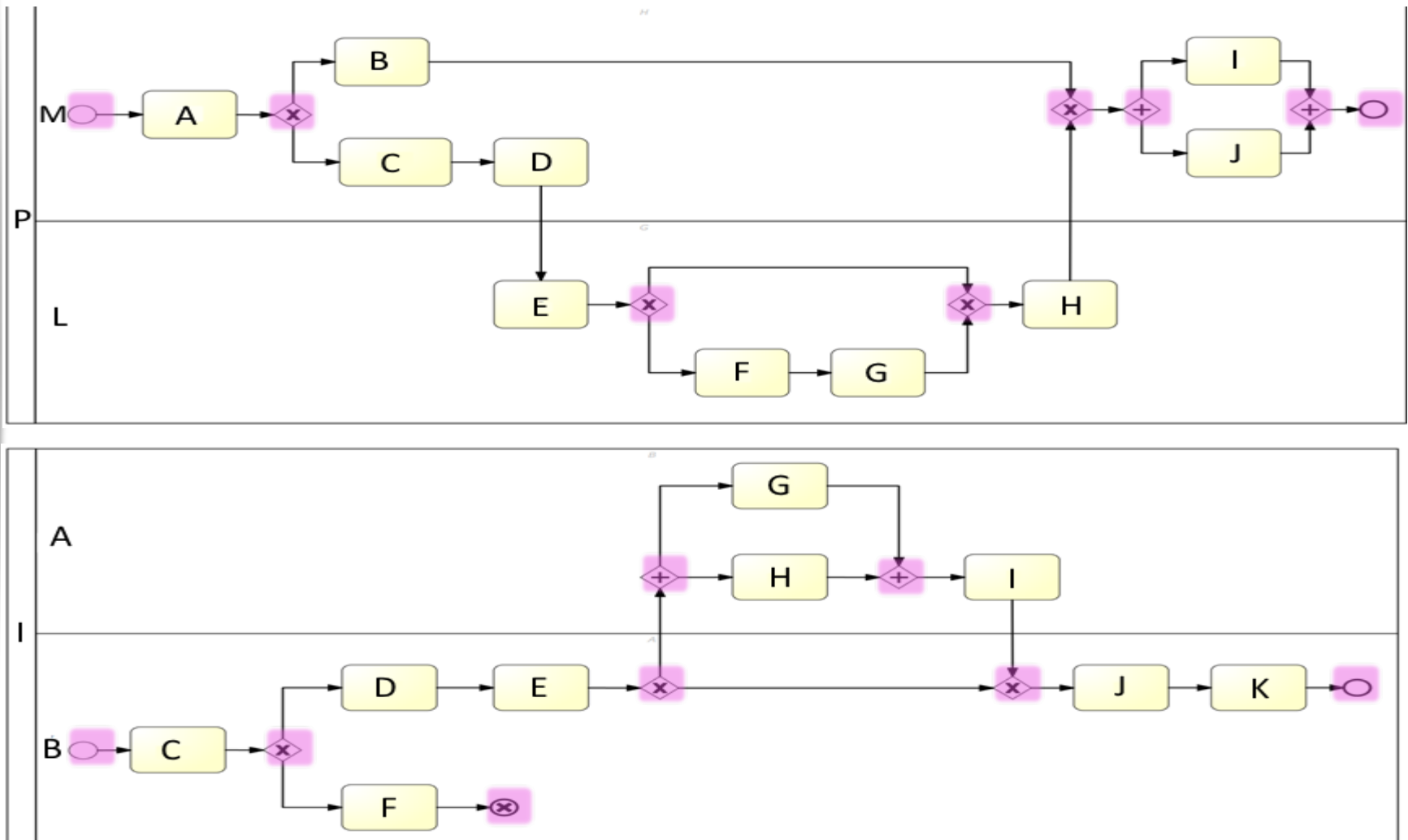
- Exists in at least K business processes
- Starts with a checkpoint
- Has at least N nodes including the checkpoint
- Contains at least one activity

Checkpoints & Relevant Process Fragments

Checkpoints: Events, Gateways

K = 2 Process Models

N = 3 Nodes

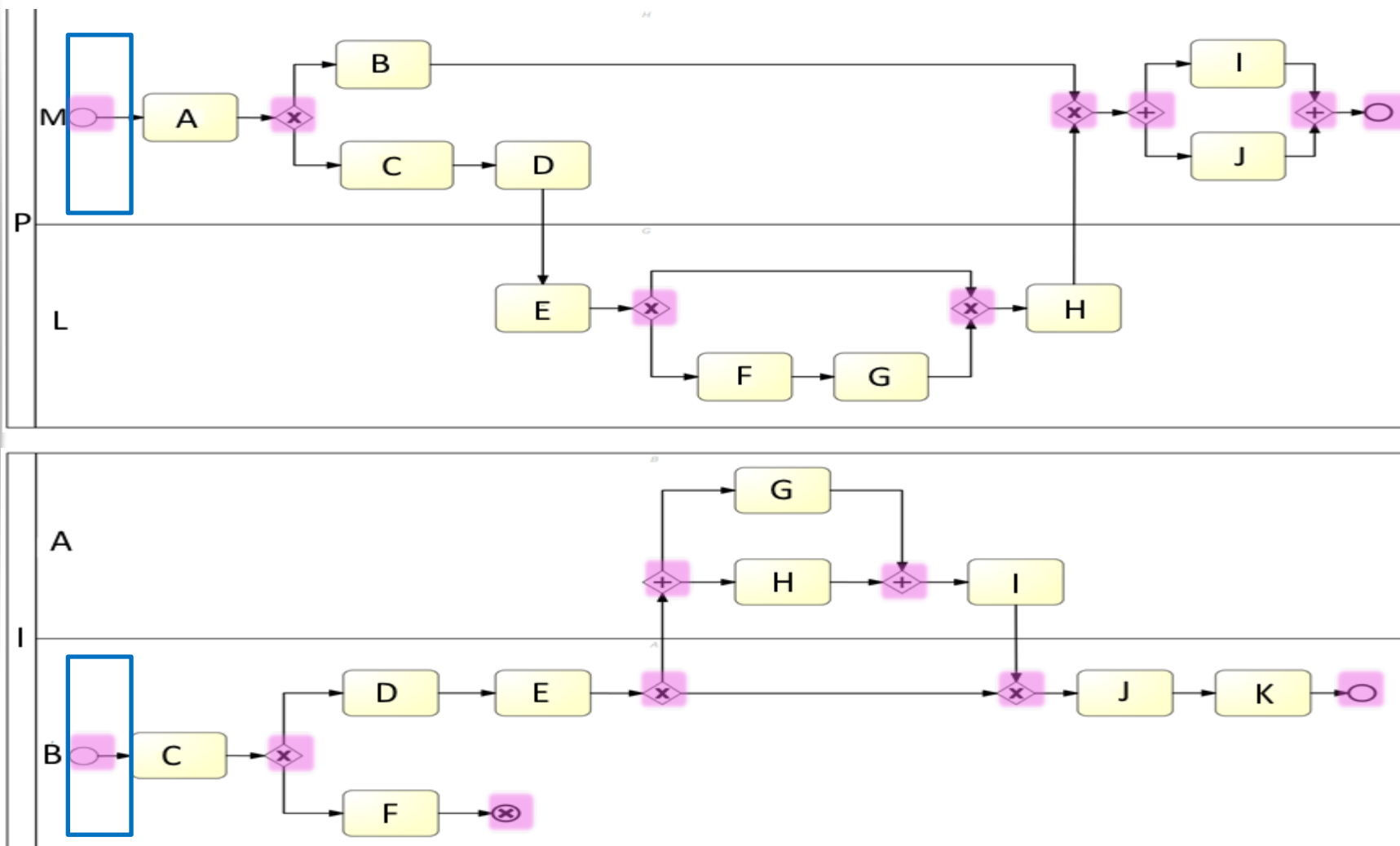


Checkpoints & Relevant Process Fragments

Checkpoints: Events, Gateways

K = 2 Process Models

N = 3 Nodes

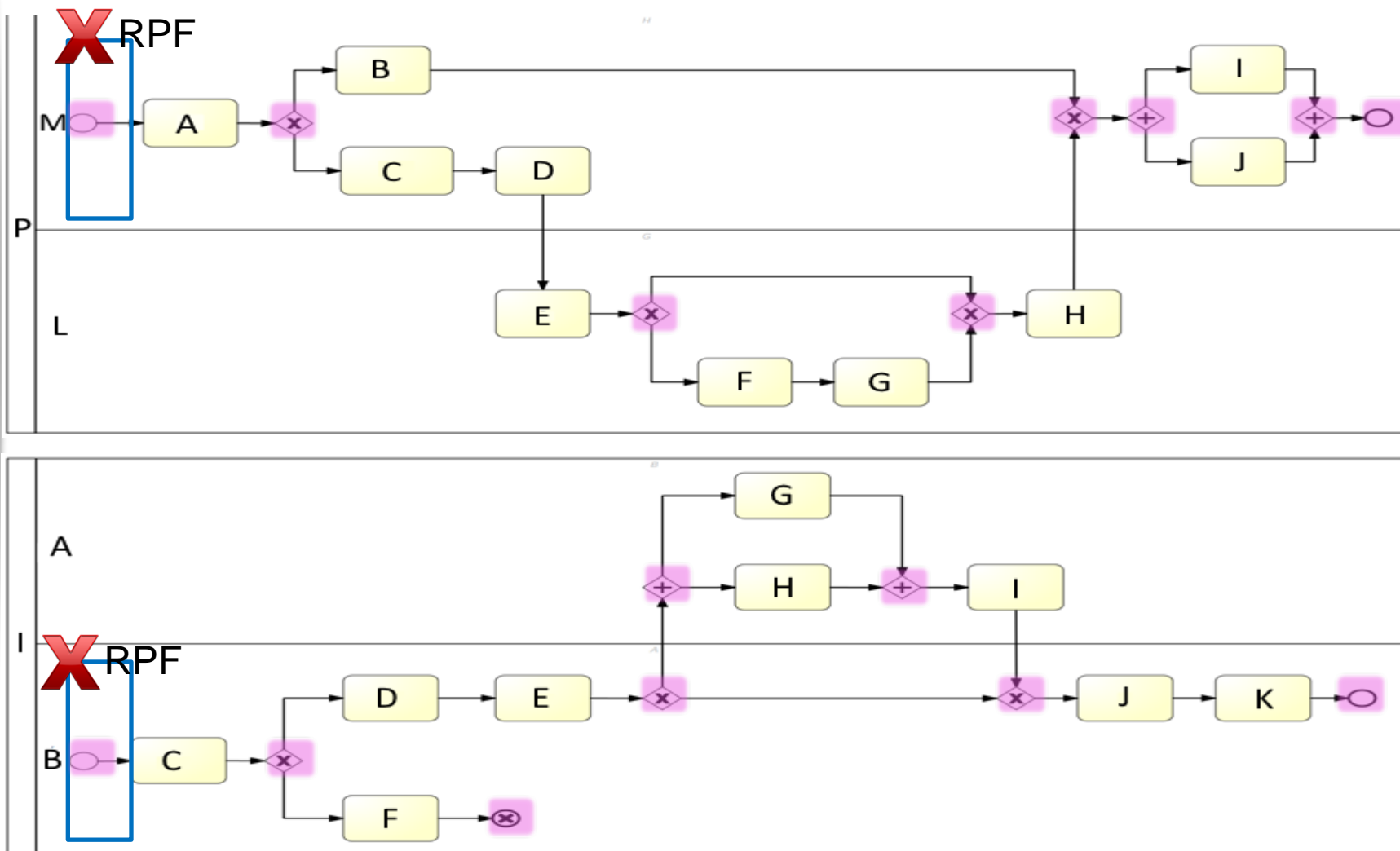


Checkpoints & Relevant Process Fragments

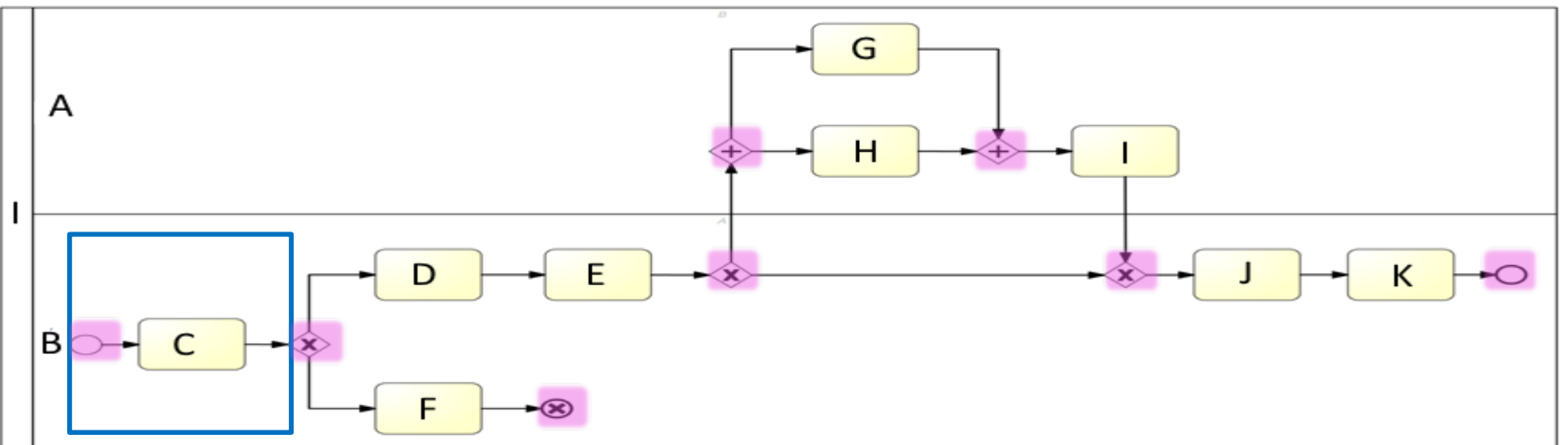
Checkpoints: Events, Gateways

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K = 2 Process Models

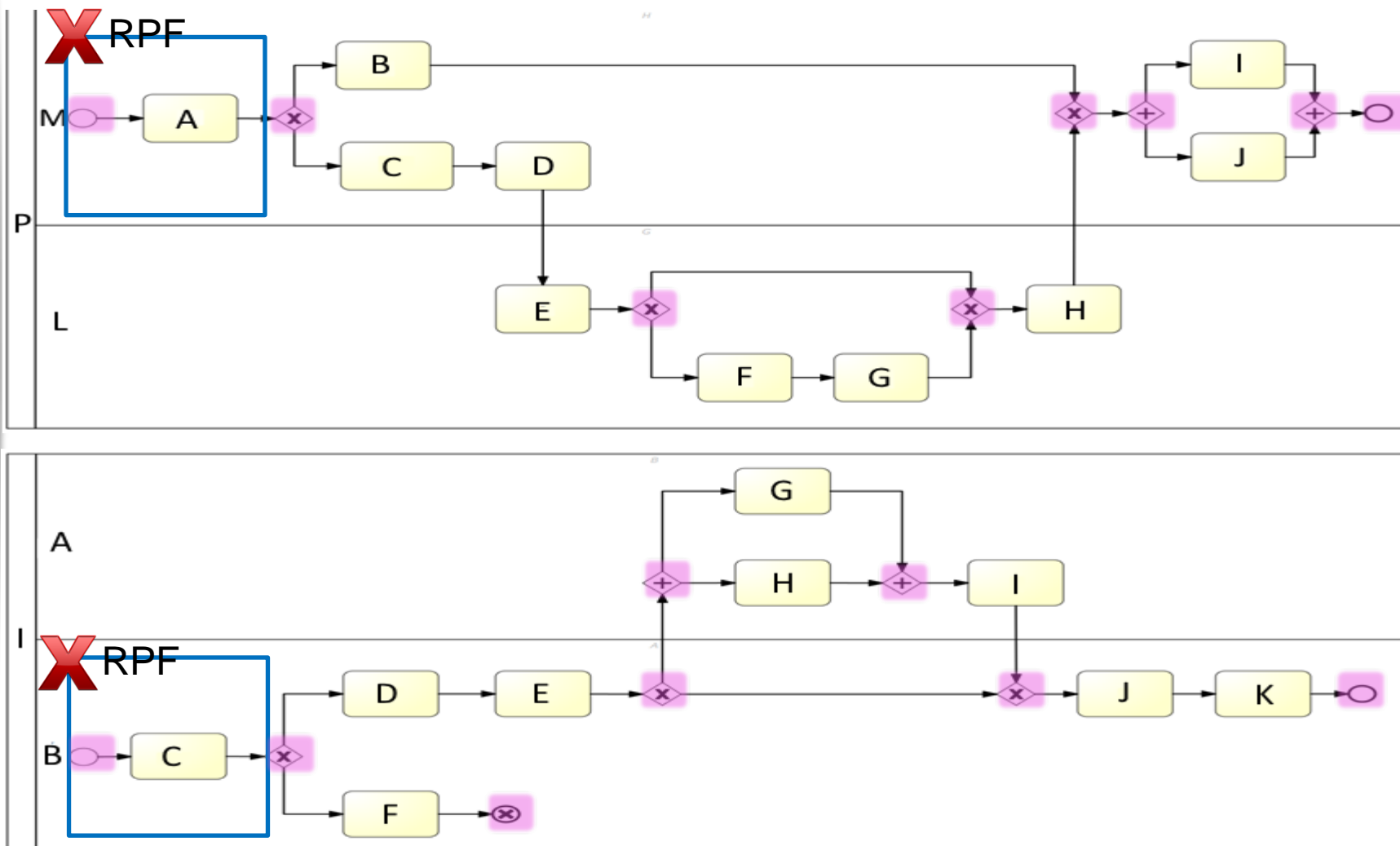


Checkpoints & Relevant Process Fragments

Checkpoints: Events, Gateways

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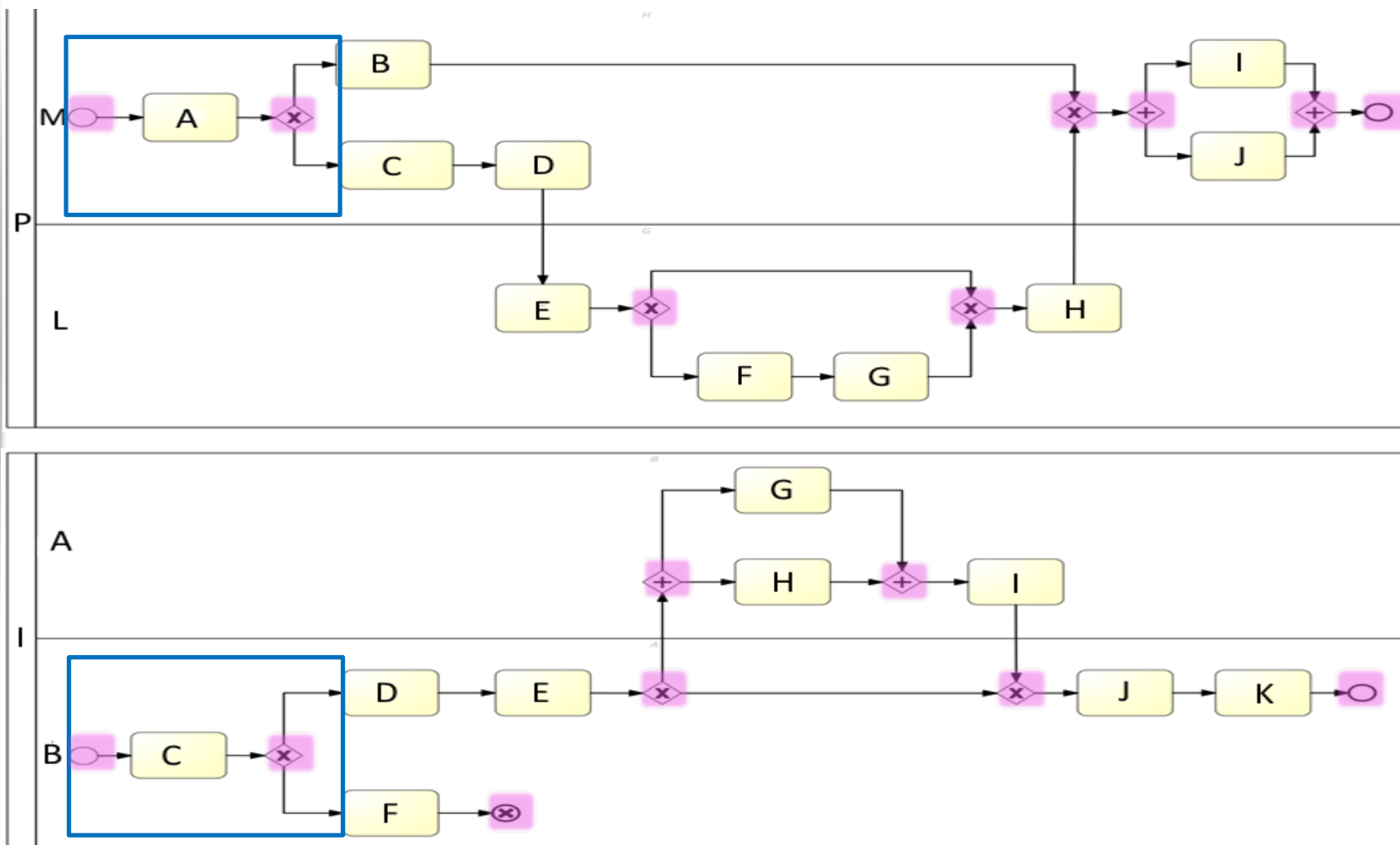


Checkpoints & Relevant Process Fragments

Checkpoints: Events, Gateways

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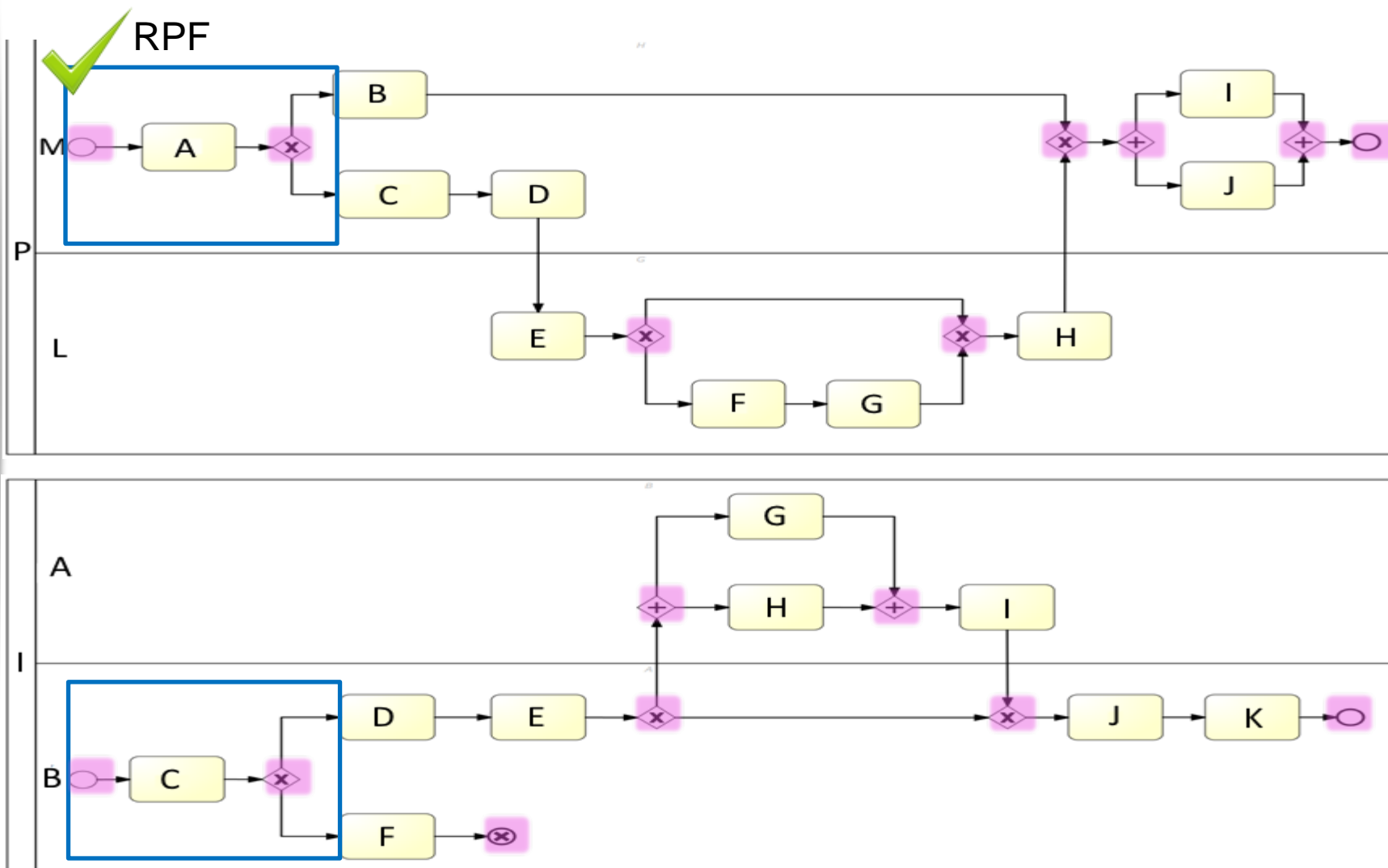


Checkpoints & Relevant Process Fragments

Checkpoints: Events, Gateways

K = 2 Process Models

N = 3 Nodes



Algorithms

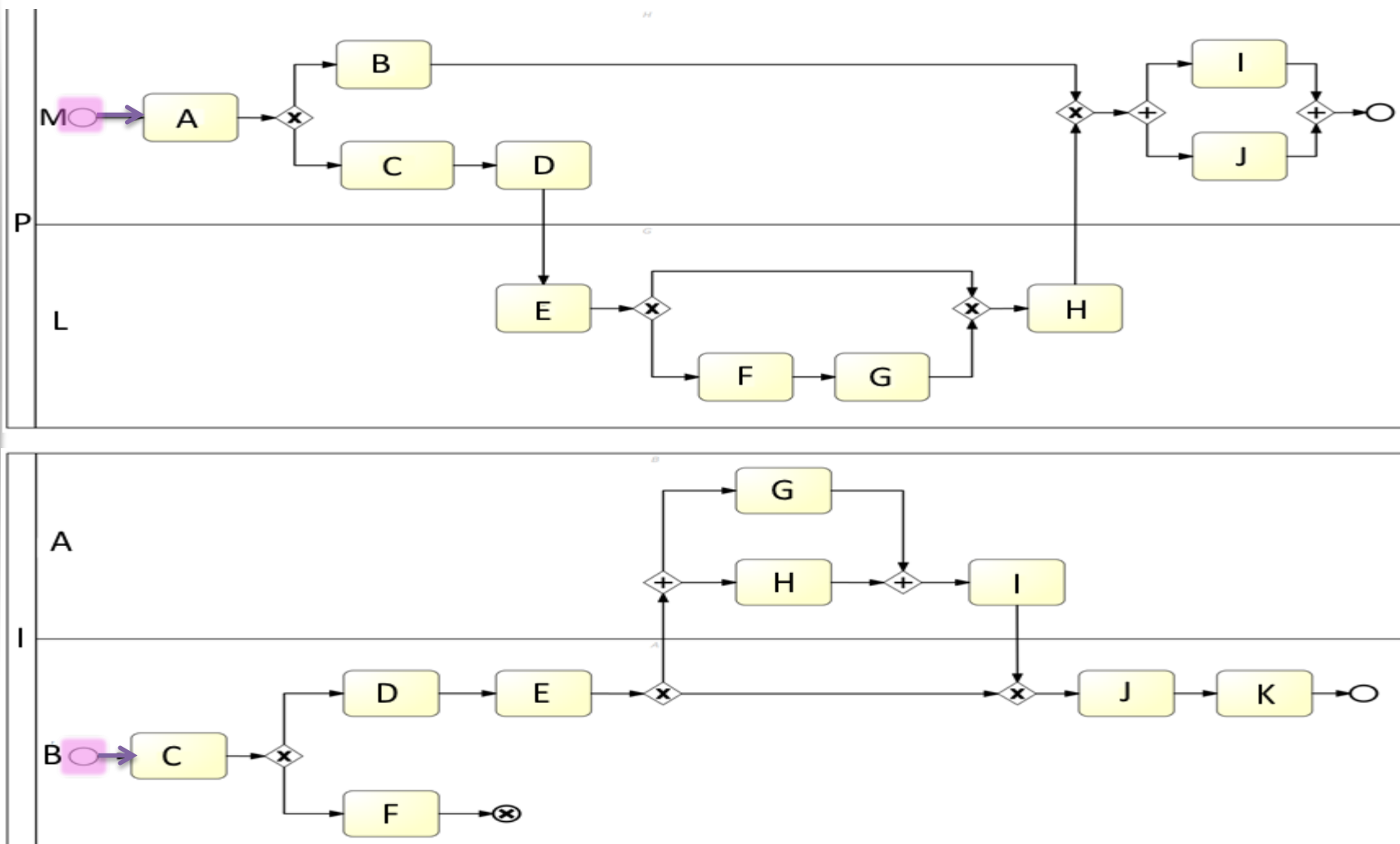


Algorithm: Discovery of RPFs

Checkpoints: Events, Gateways

K = 2 Process Models

N = 3 Nodes

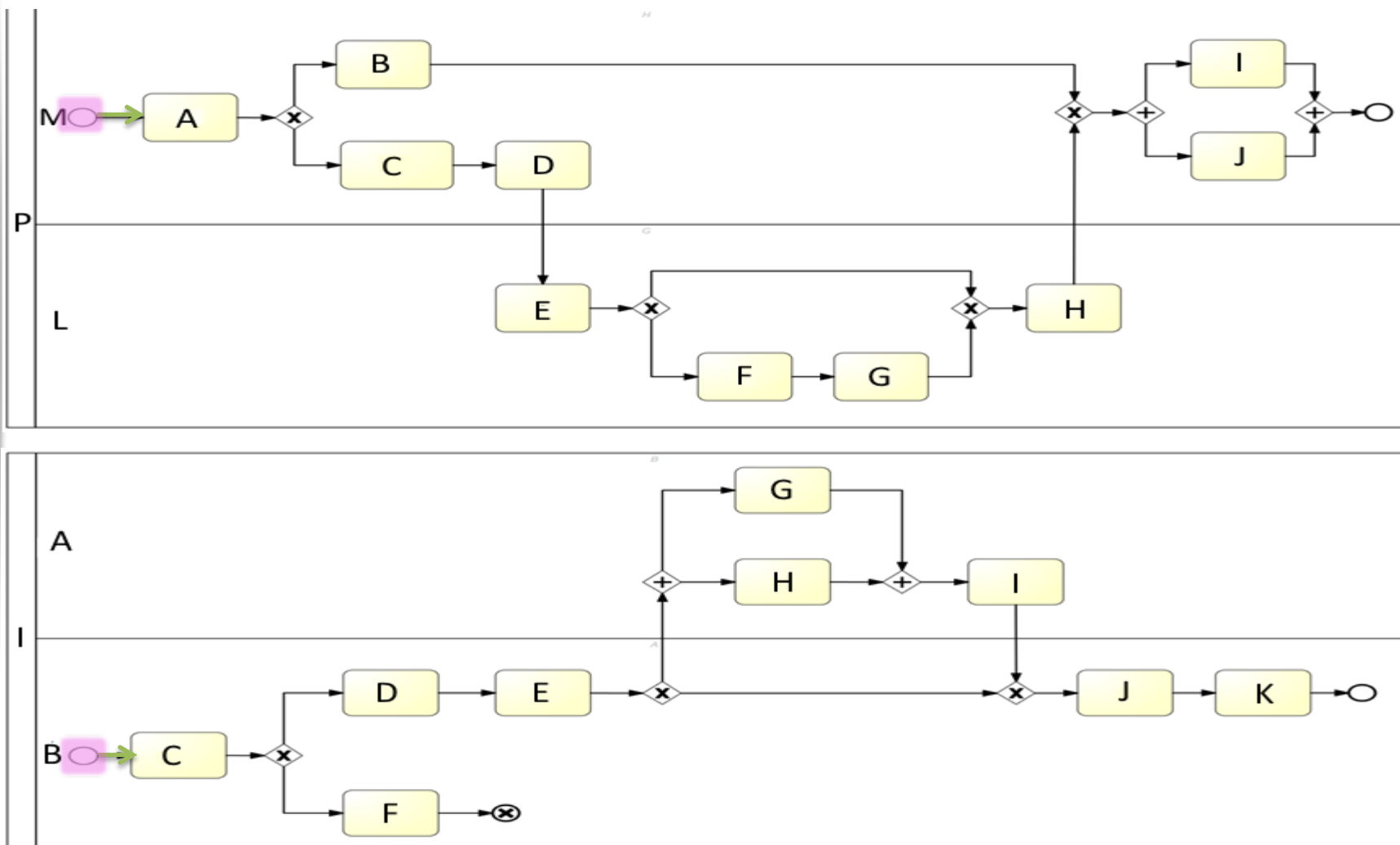


Algorithm: Discovery of RPFs

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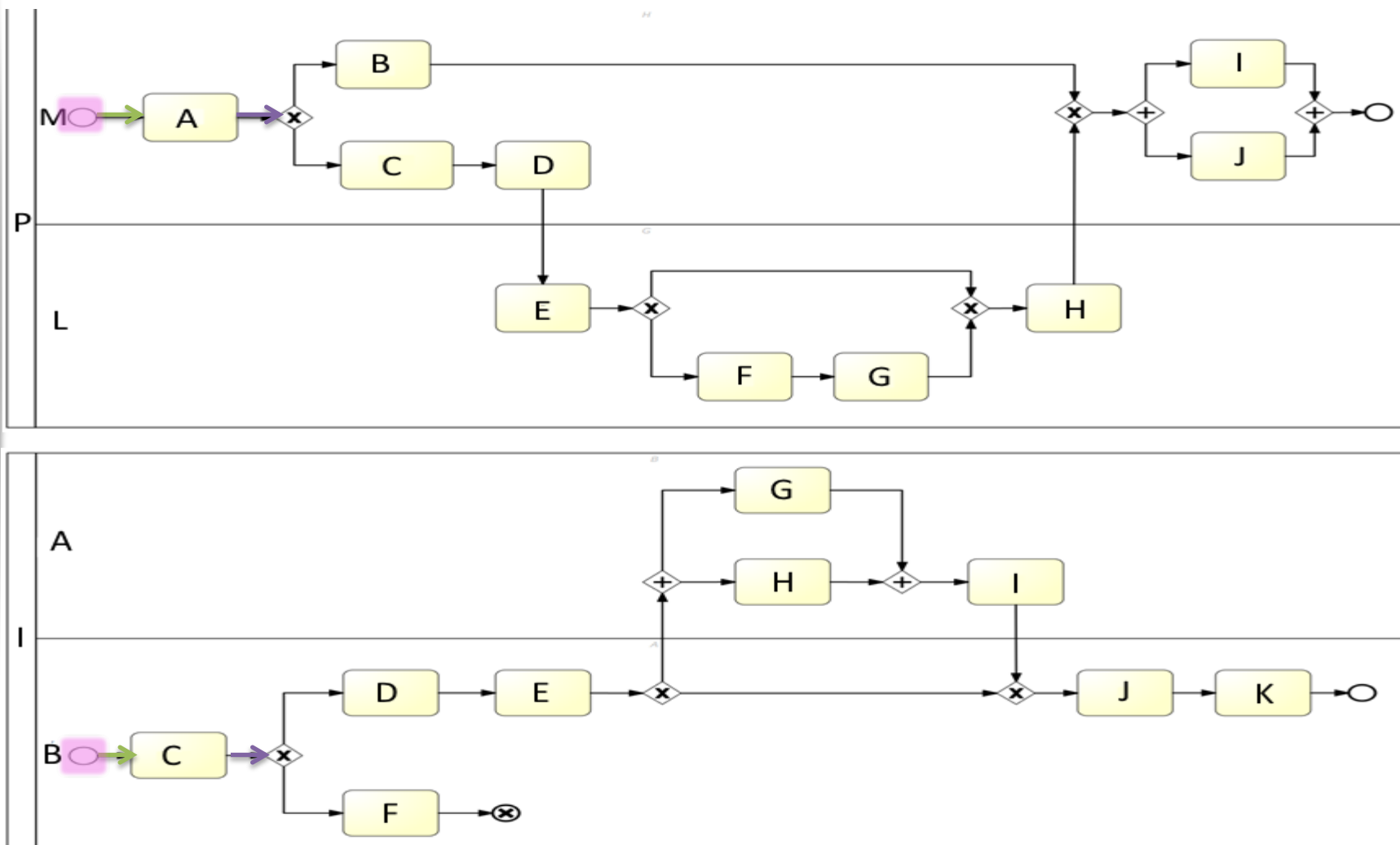


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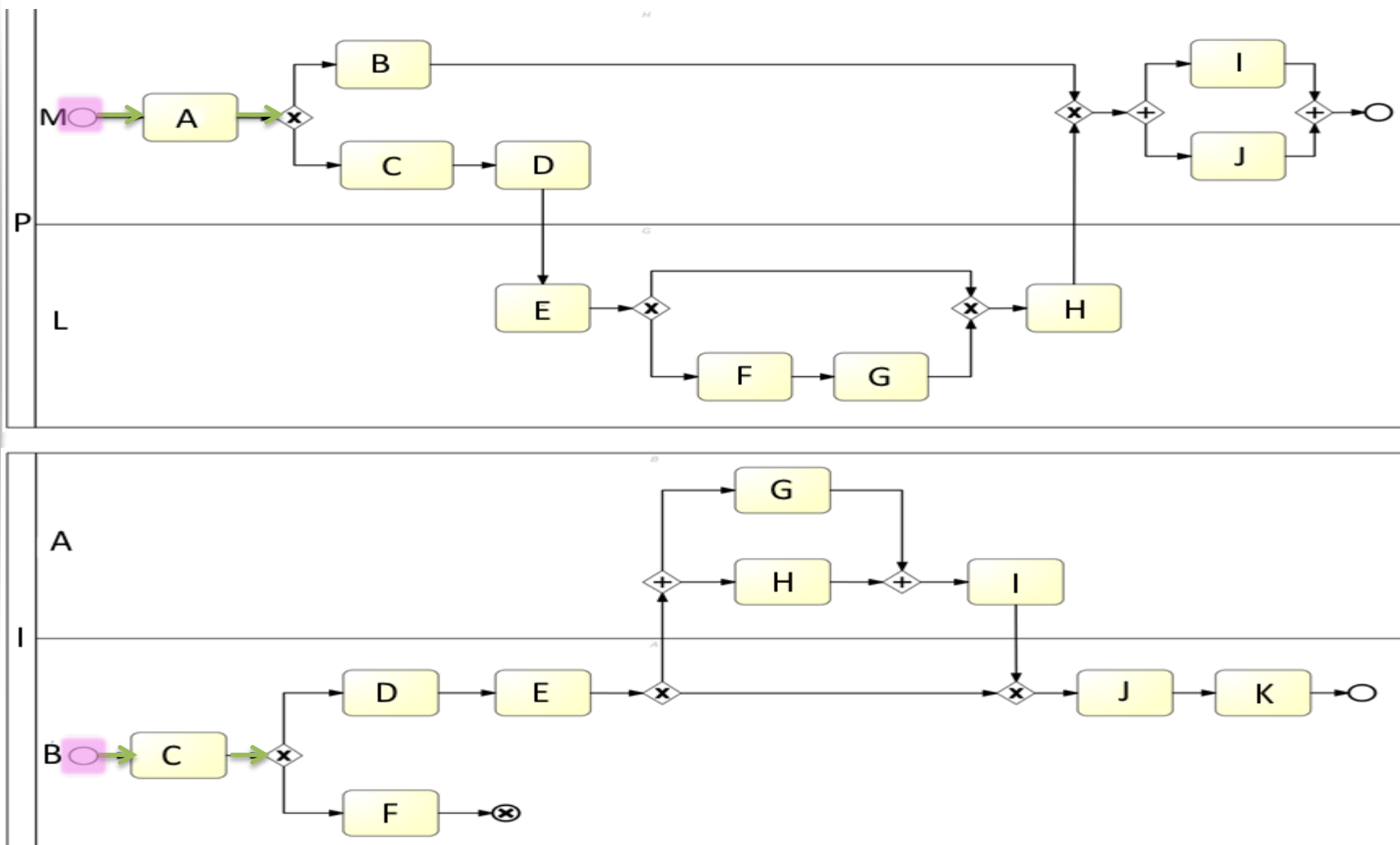


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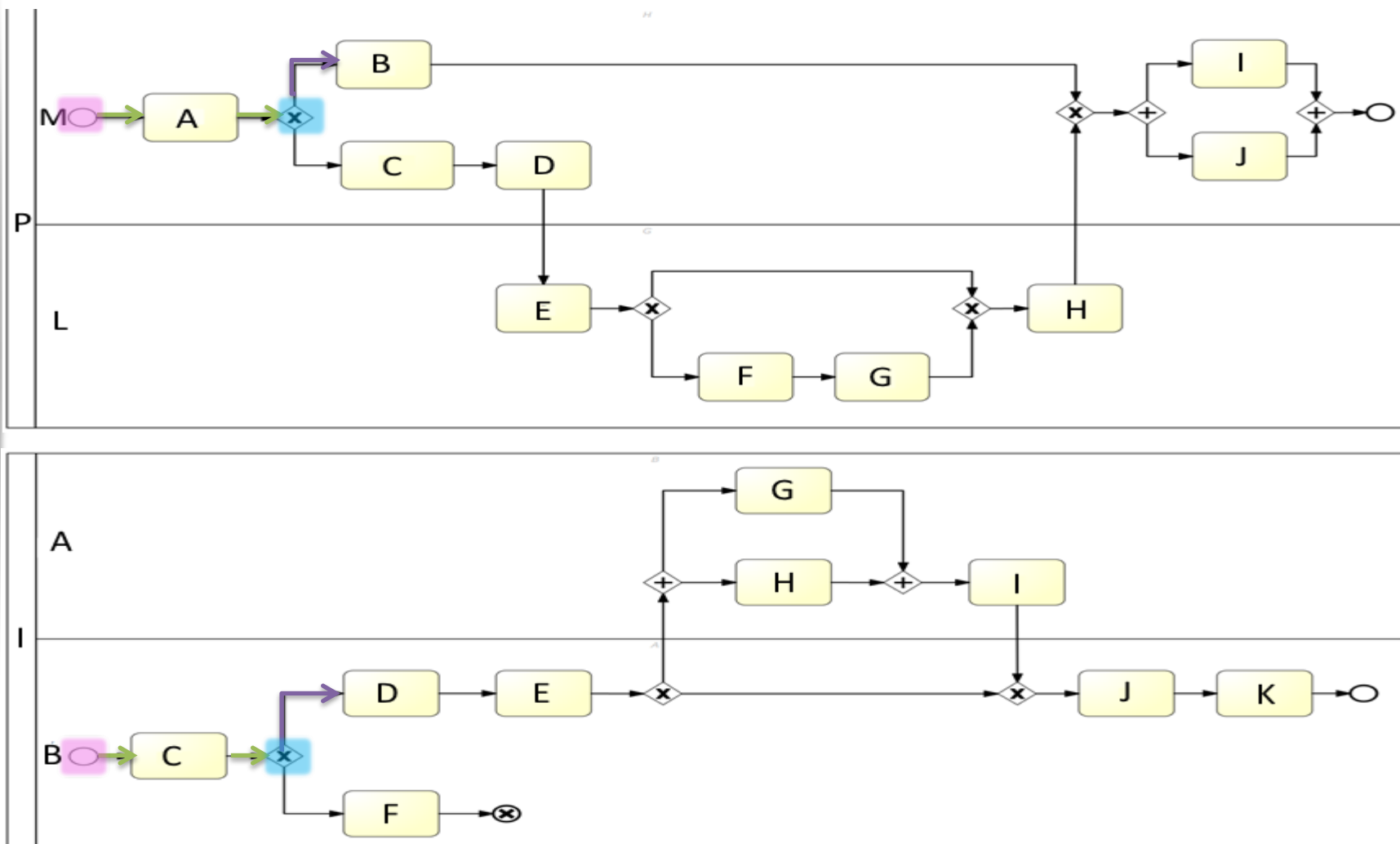


Algorithm: Discovery of RPFs

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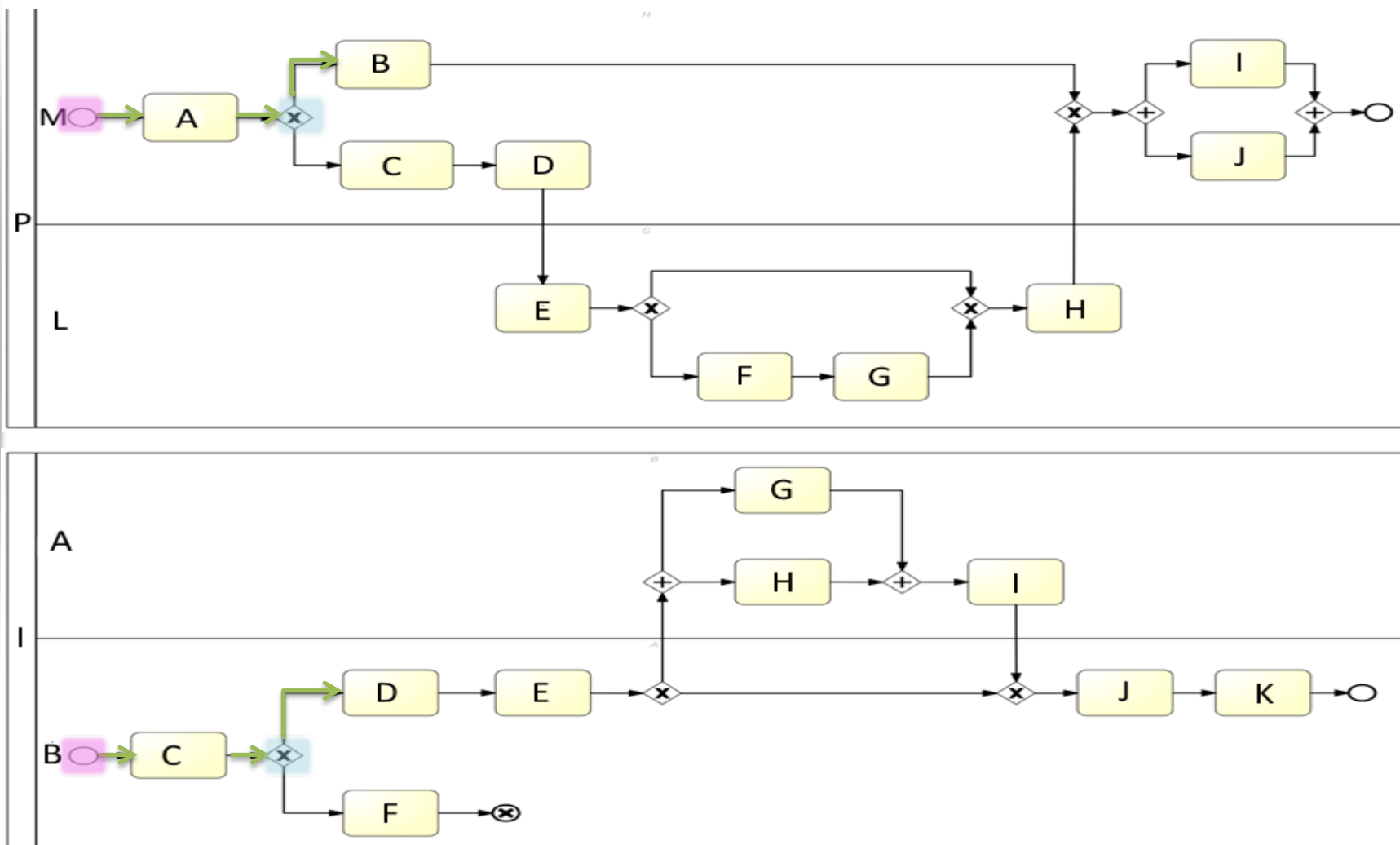


Algorithm: Discovery of RPFs

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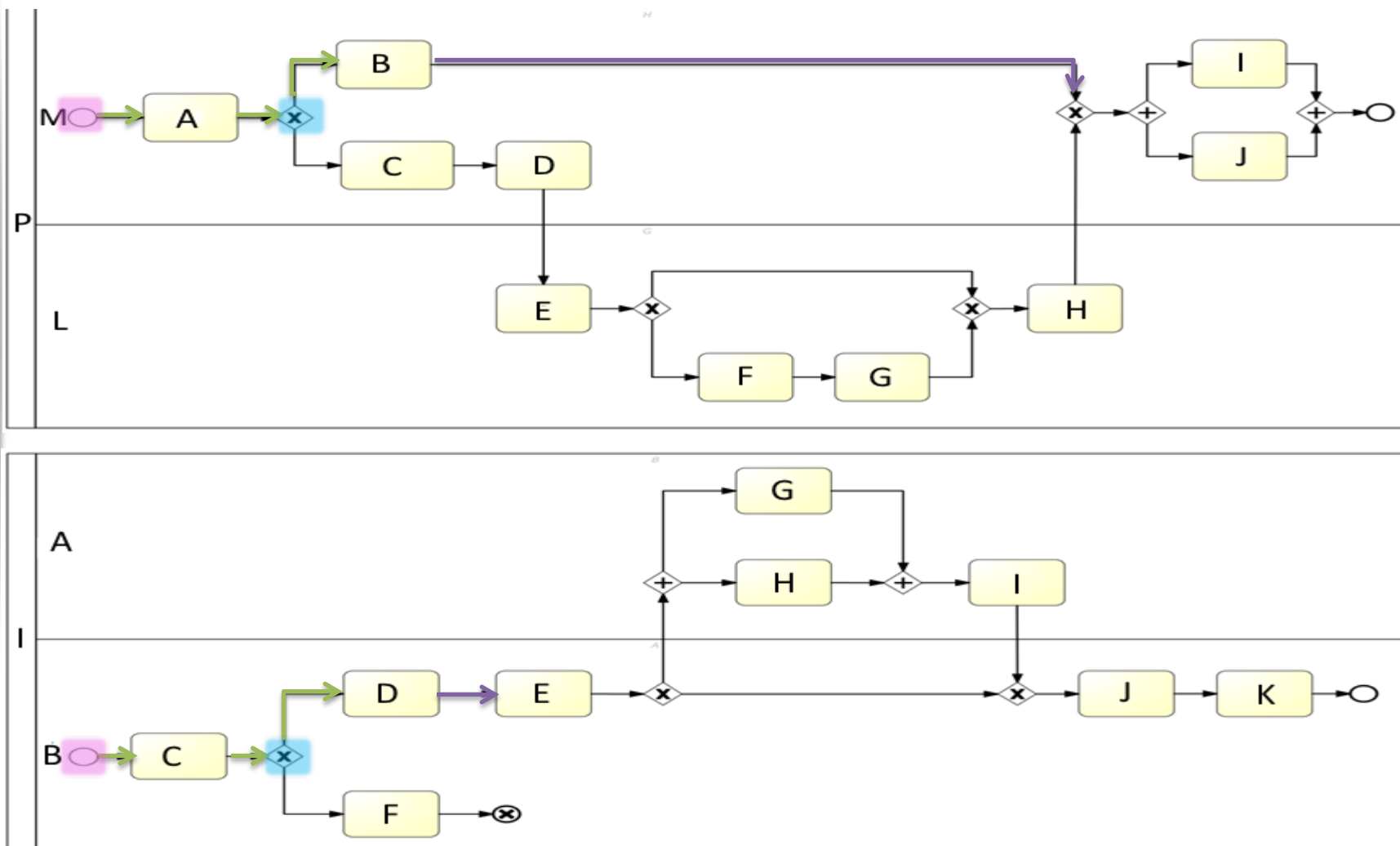


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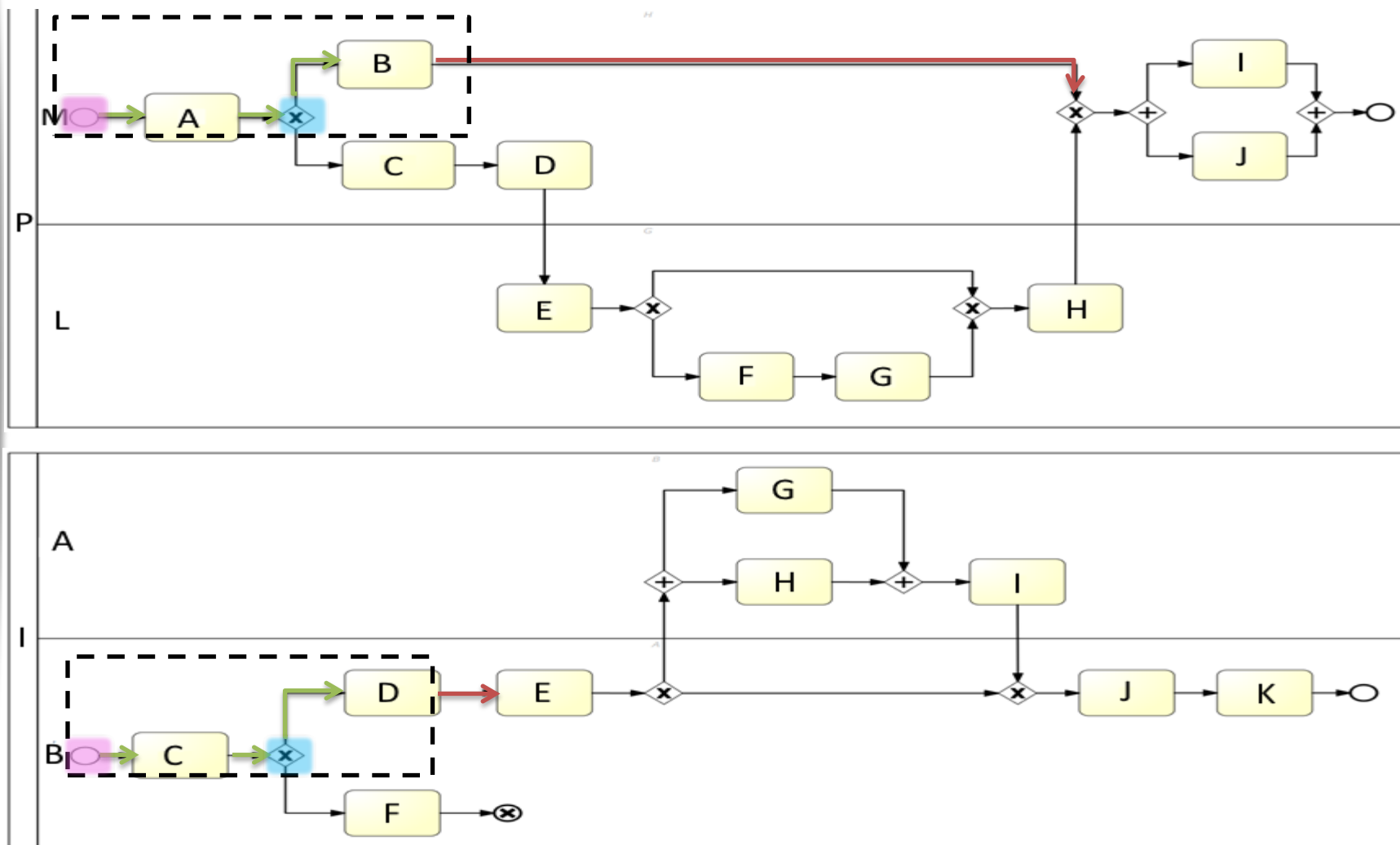


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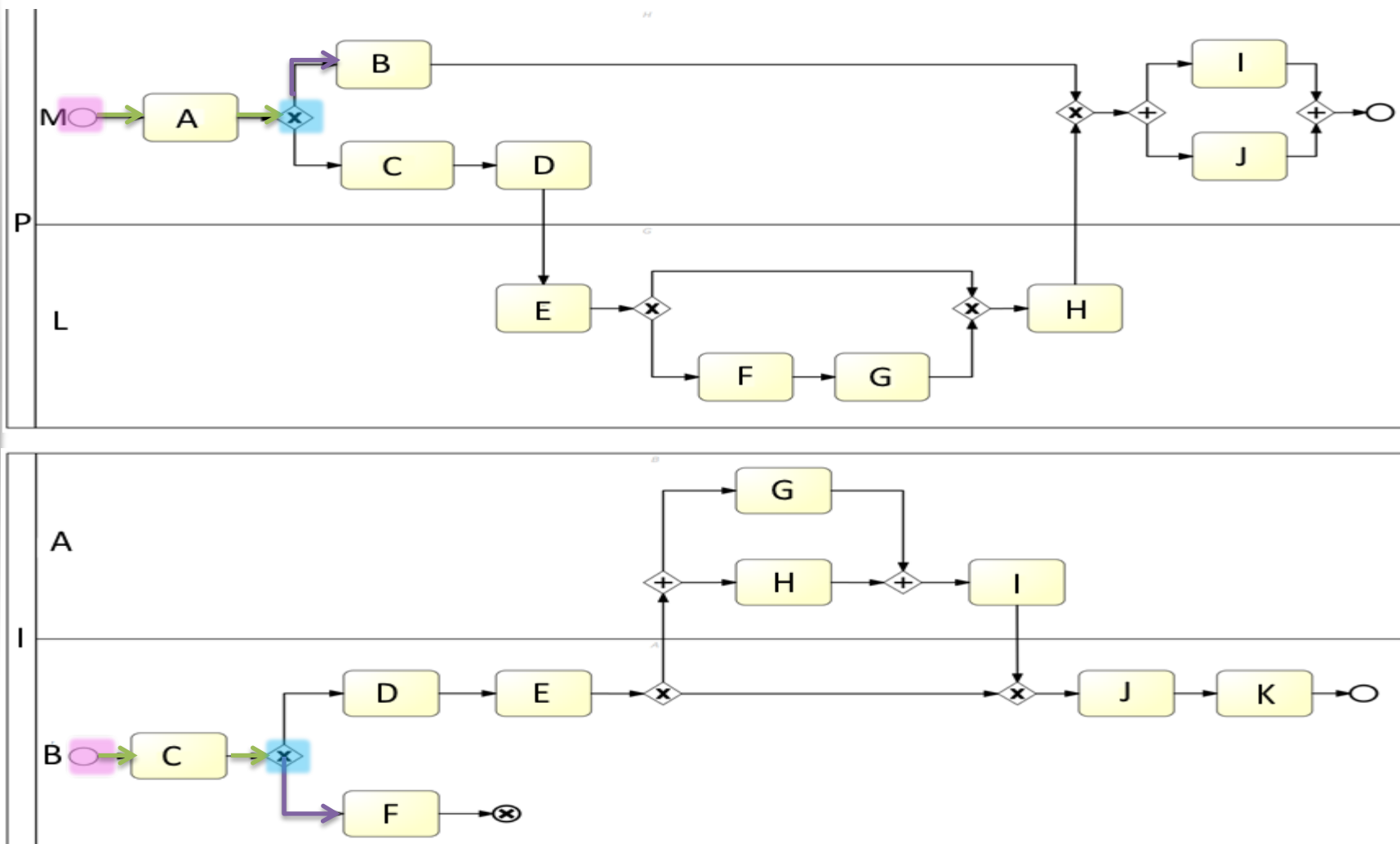


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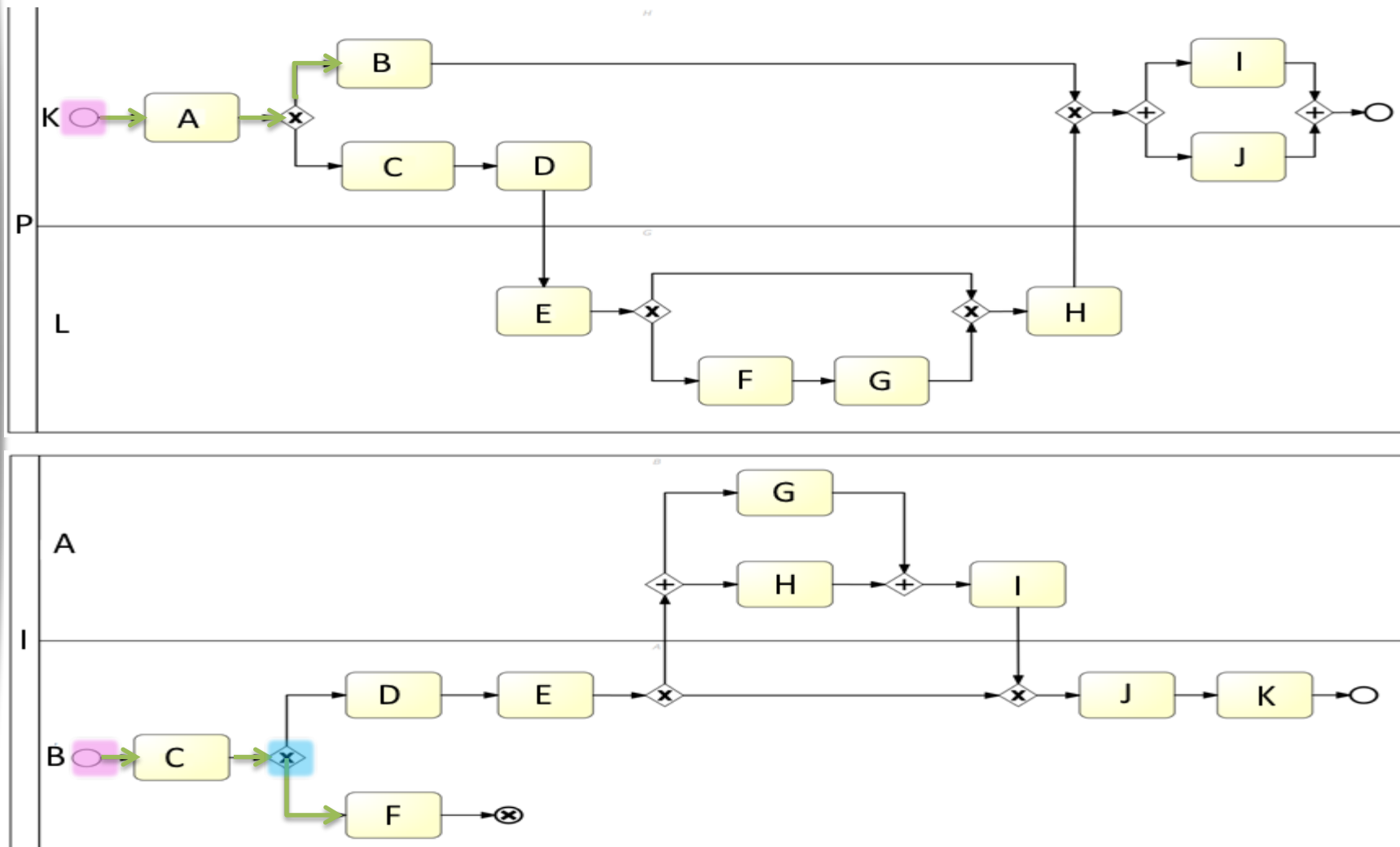


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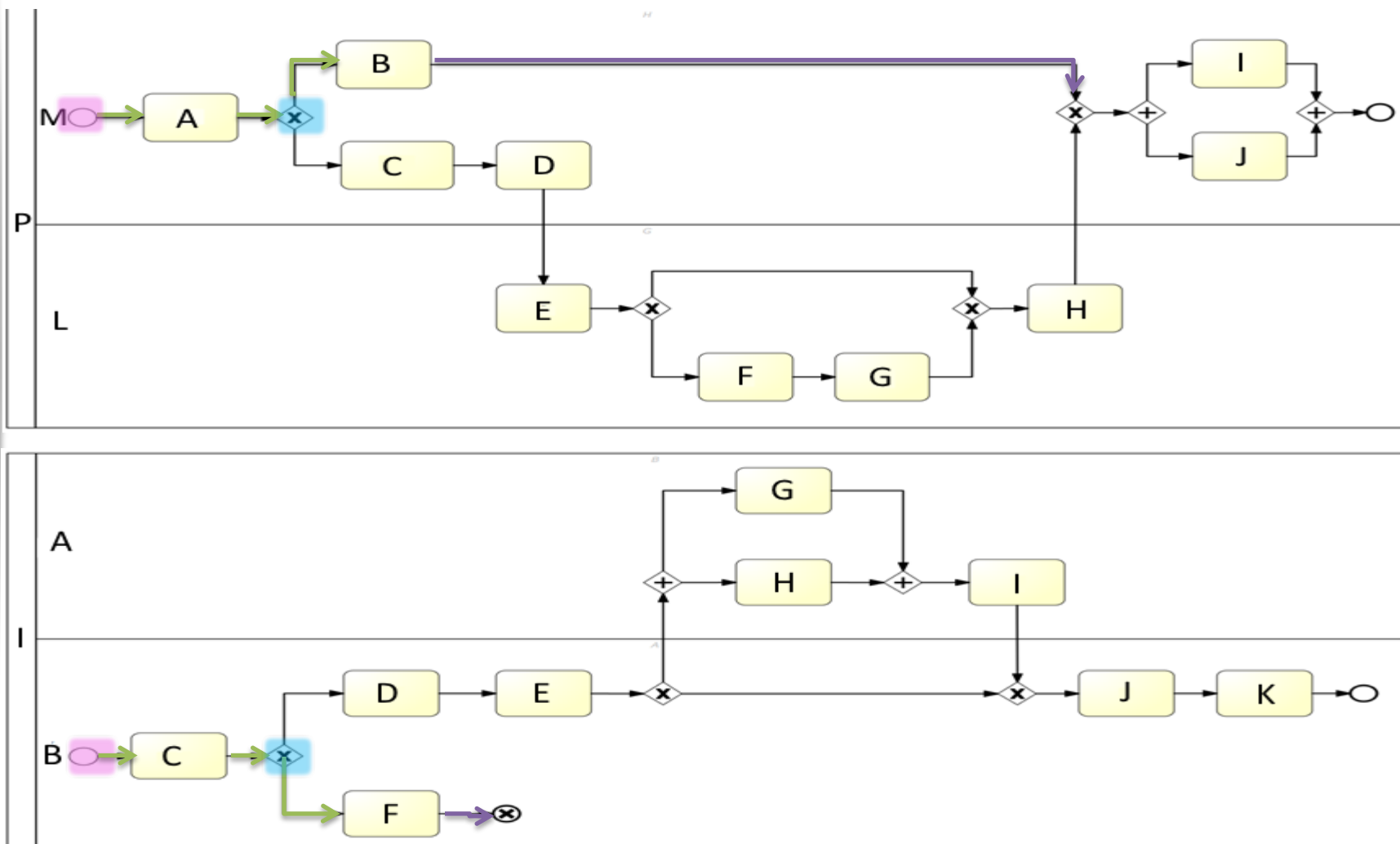


Algorithm: Discovery of RPFs

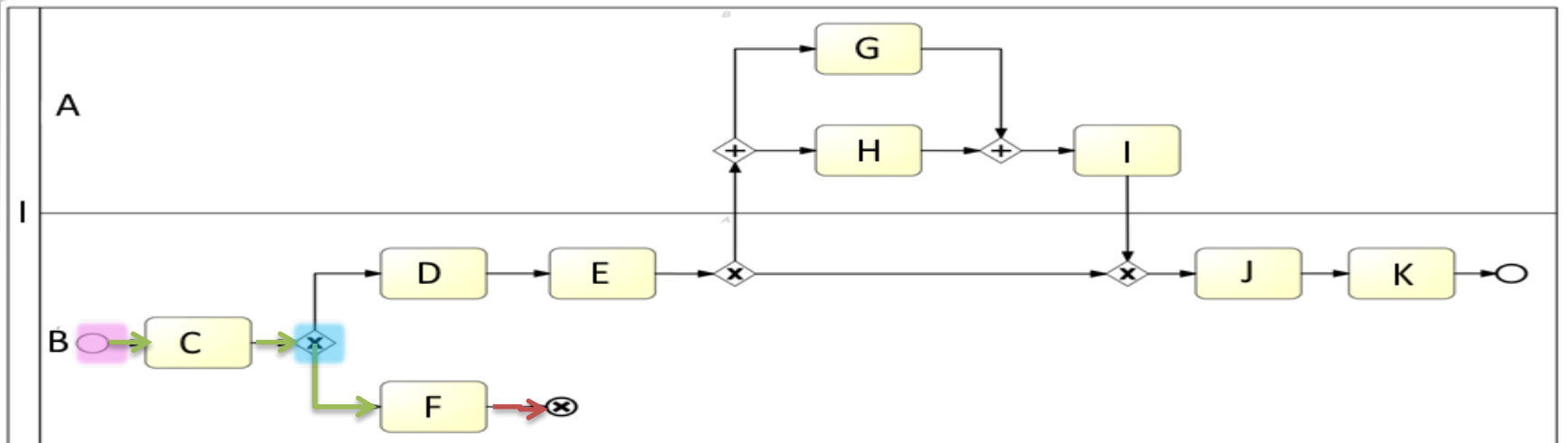
Checkpoints: Events, Gateways

K = 2 Process Models

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K = 2 Process Models

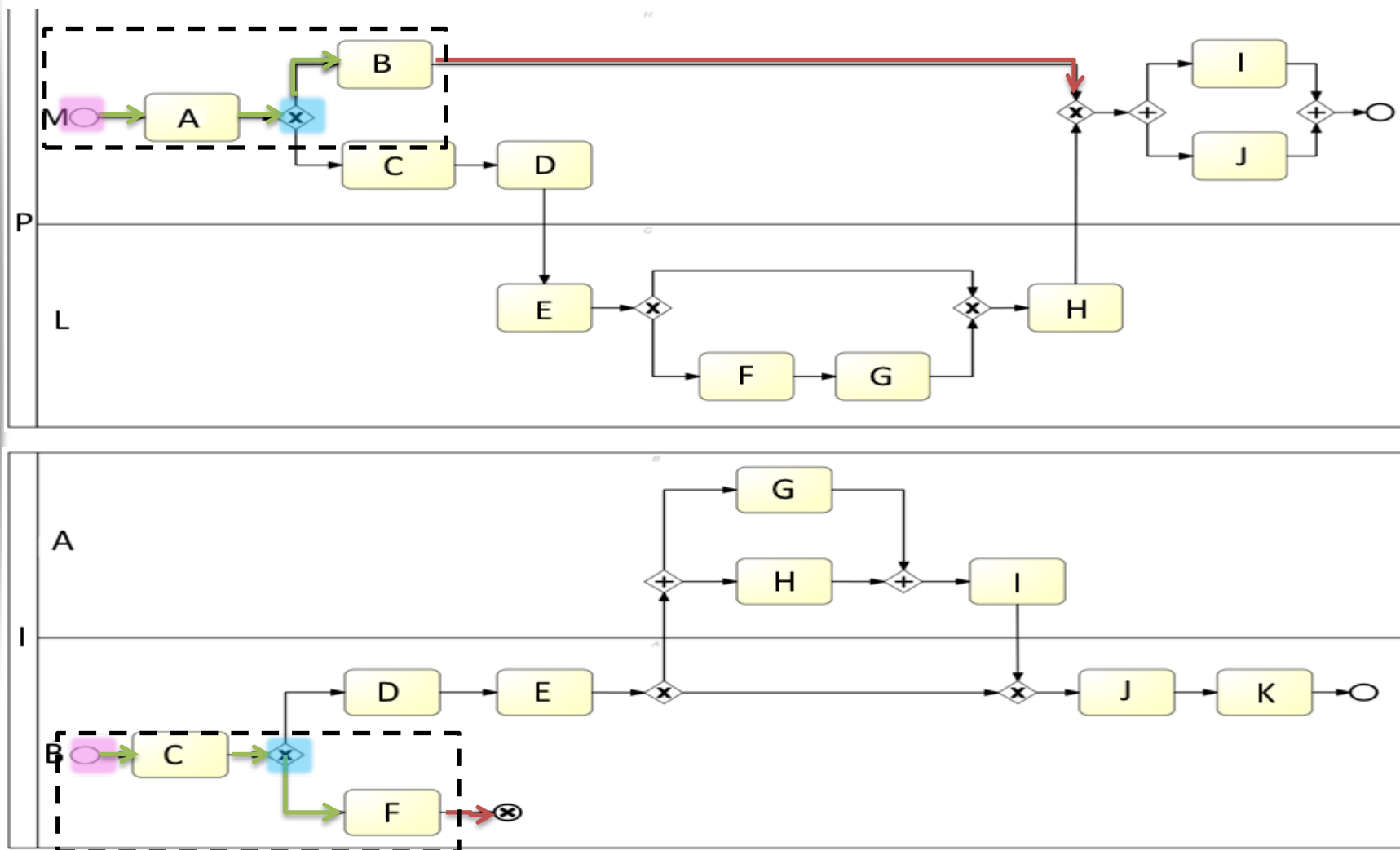


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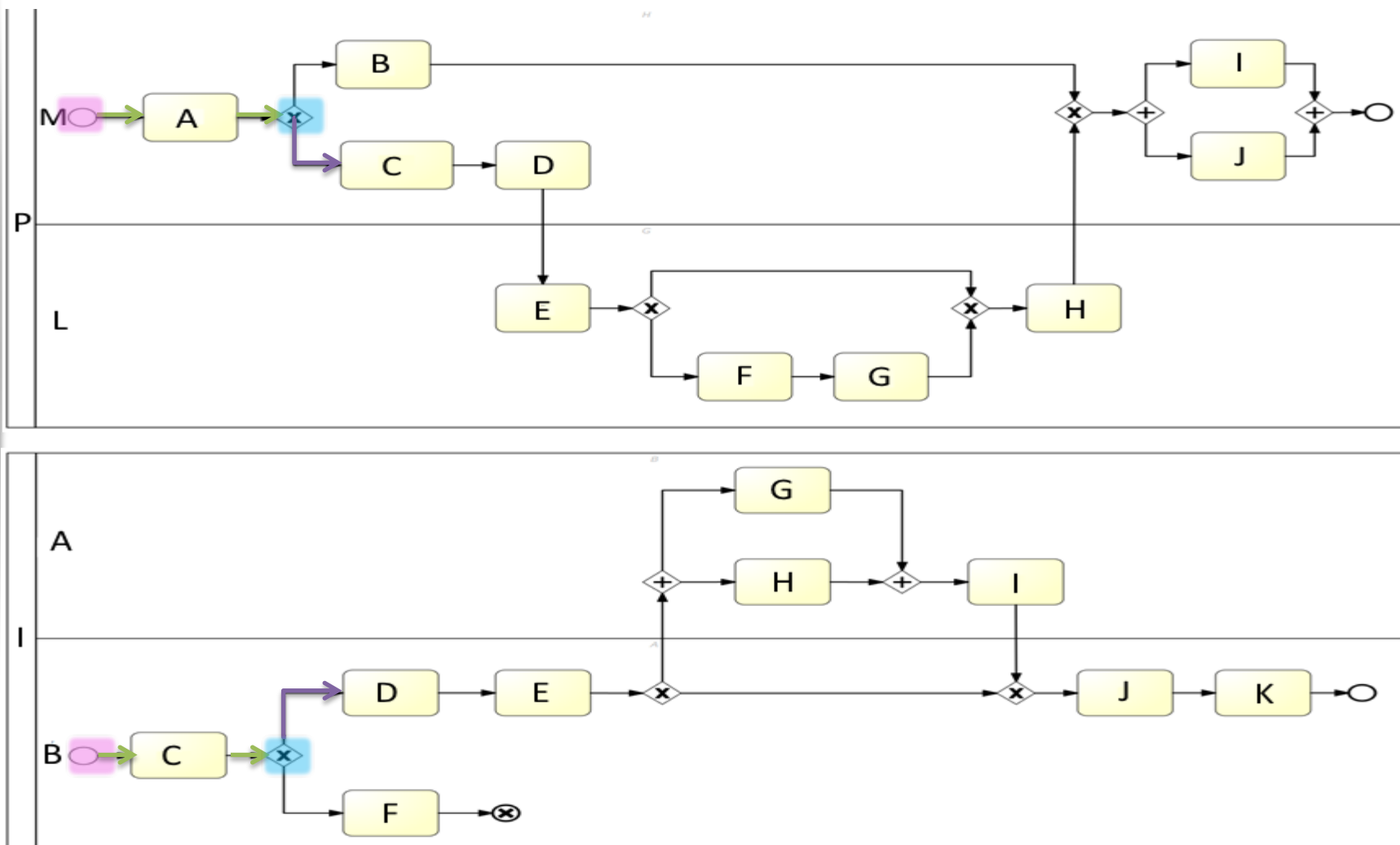


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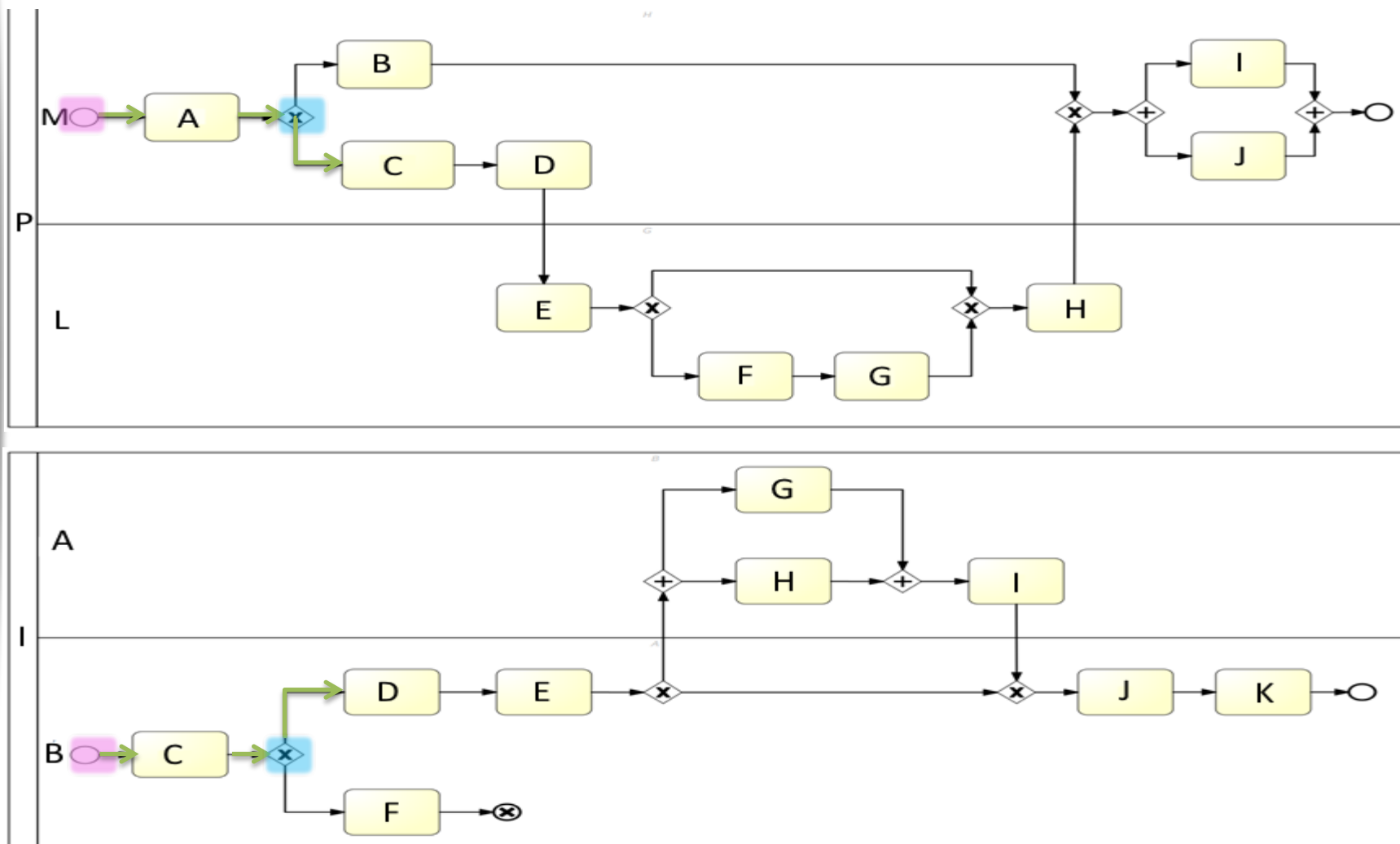


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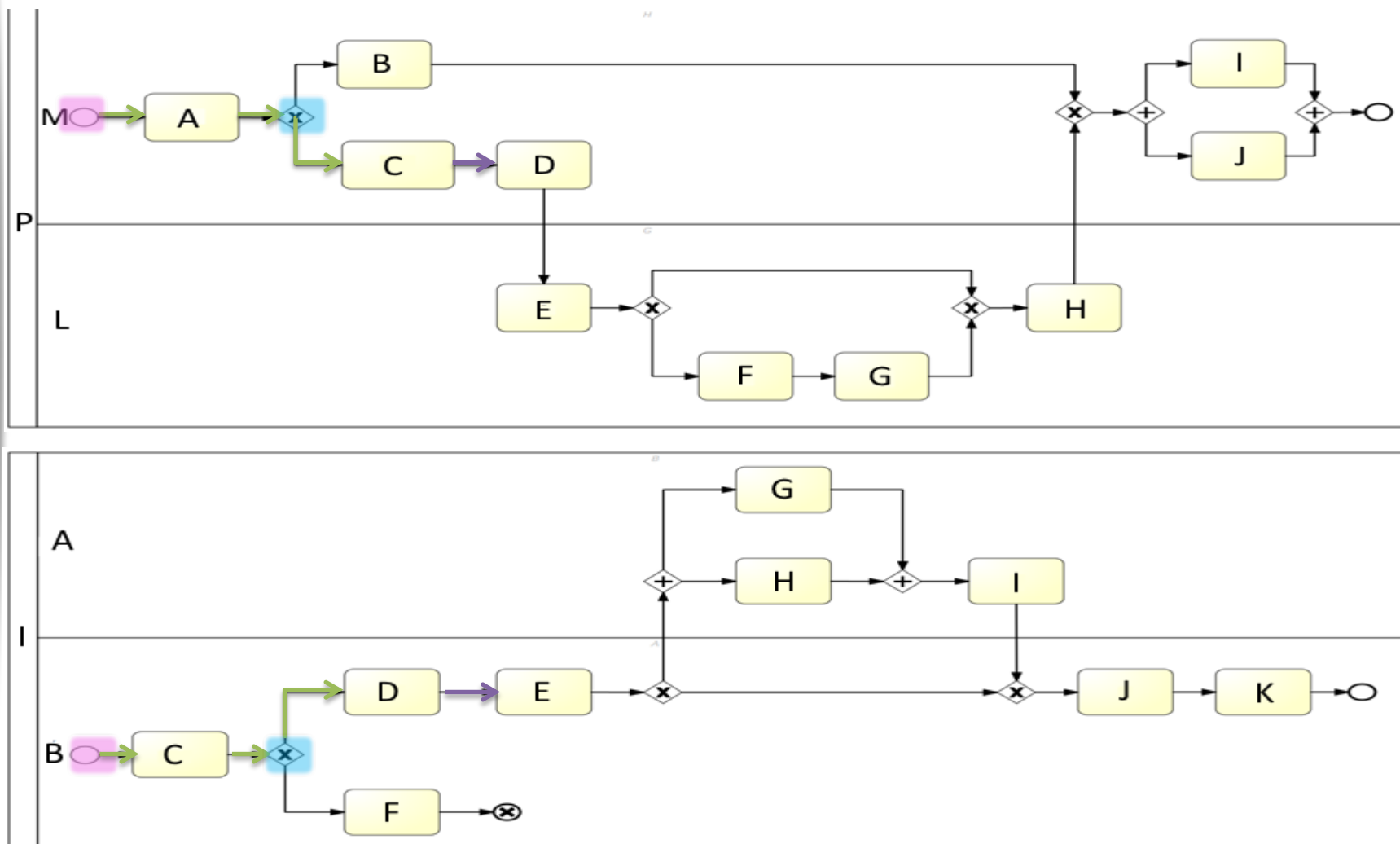


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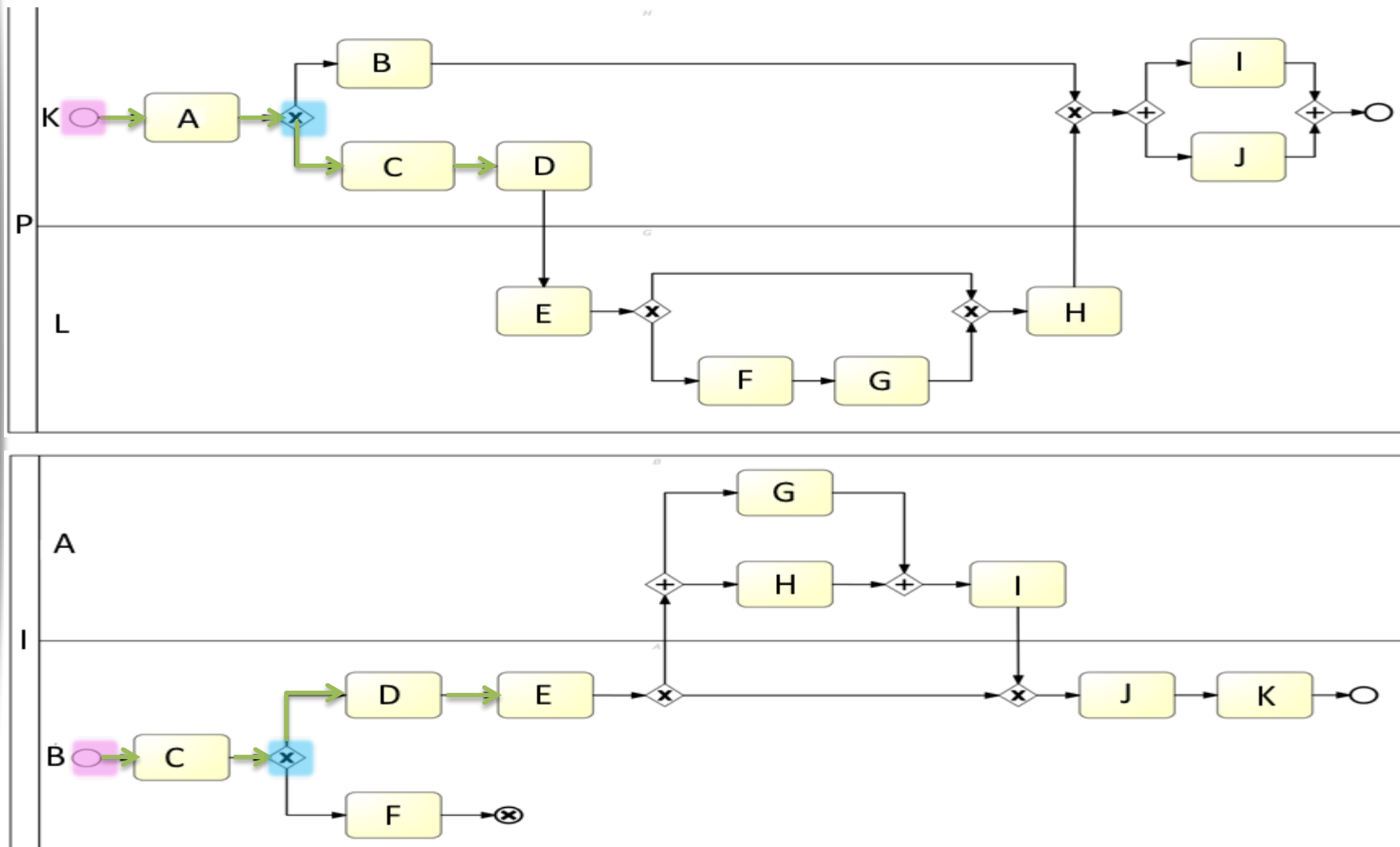


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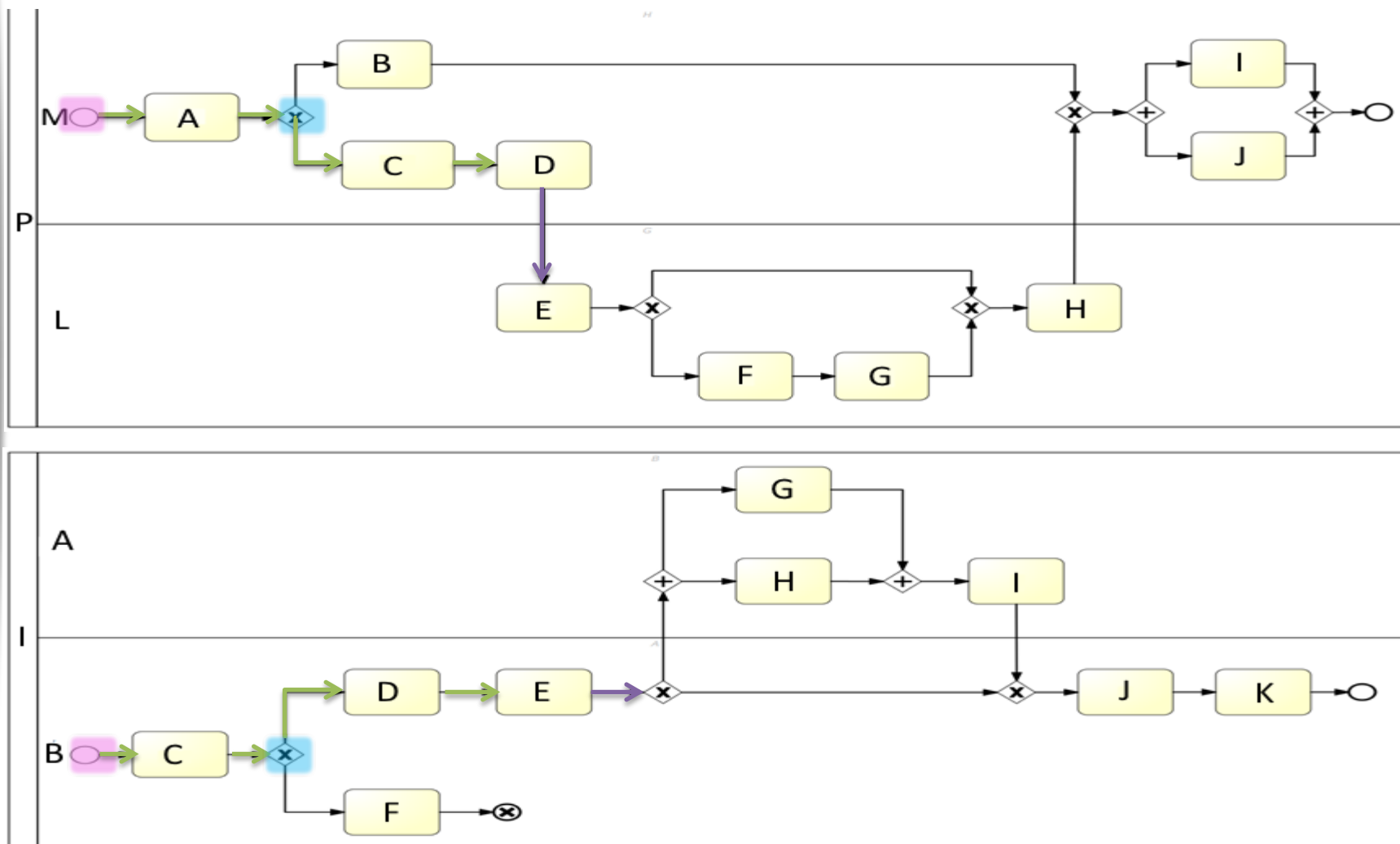


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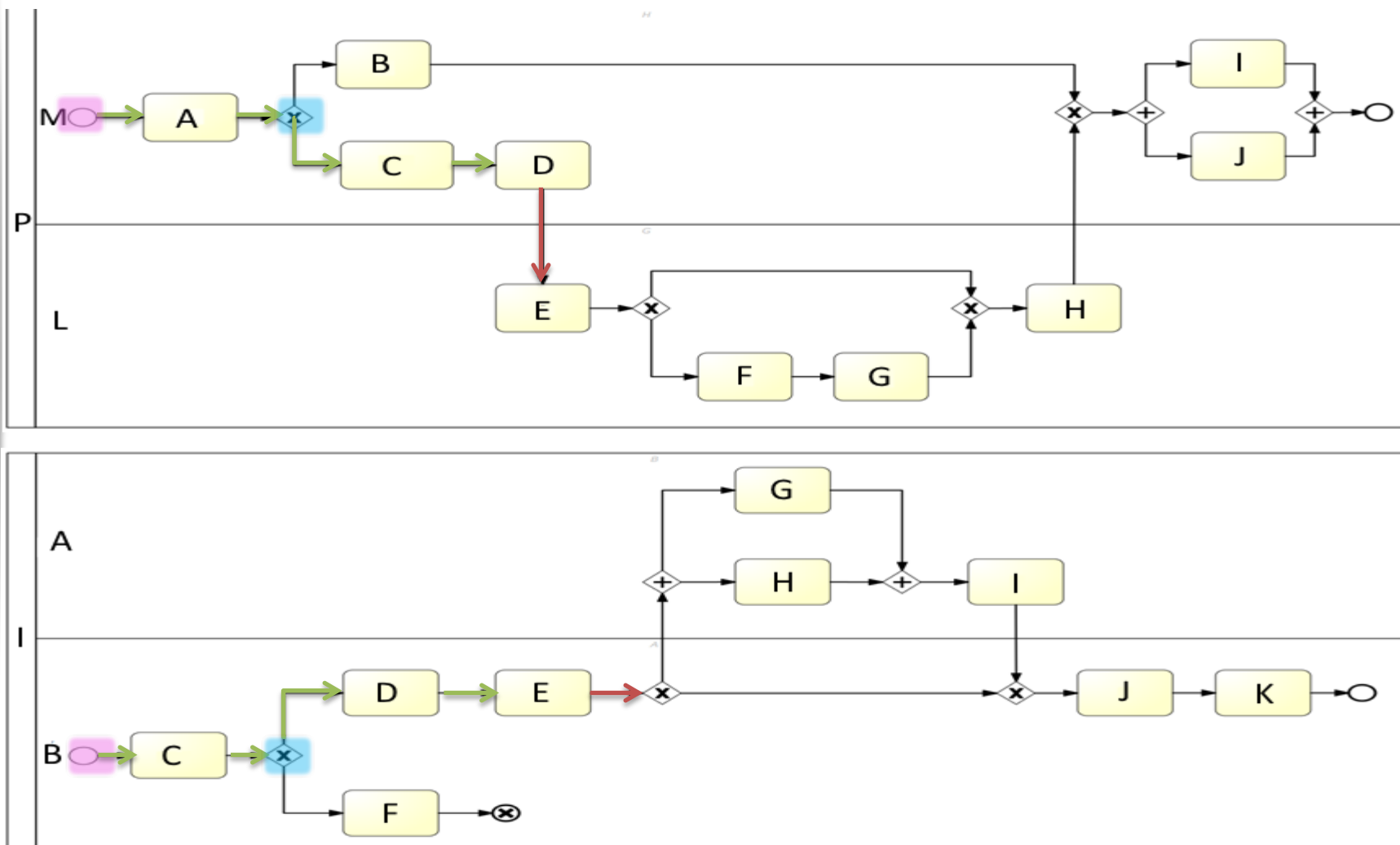


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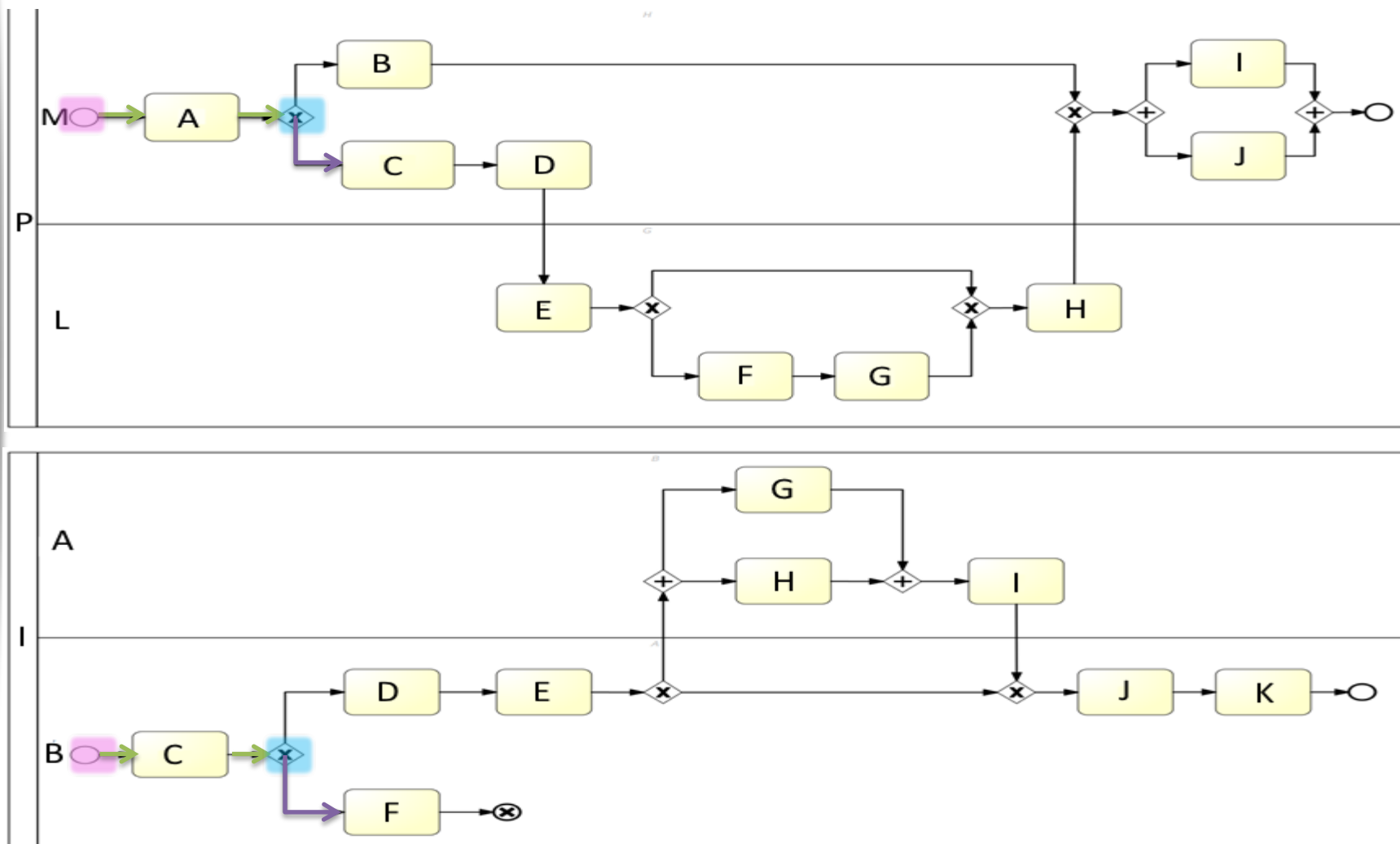
K = 2 Process Models

Algorithm: Discovery of RPFs

Checkpoints: Events, Gateways

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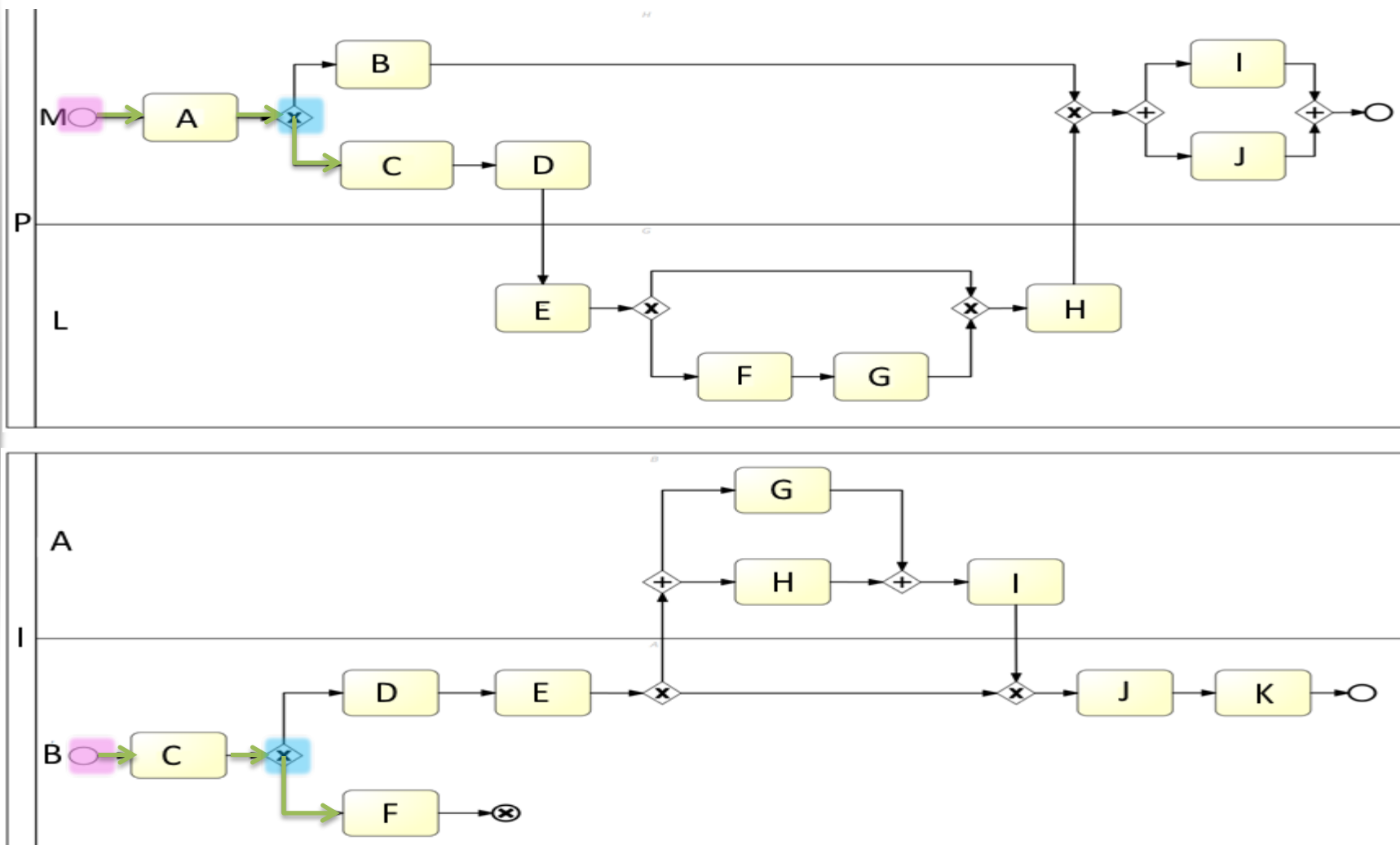


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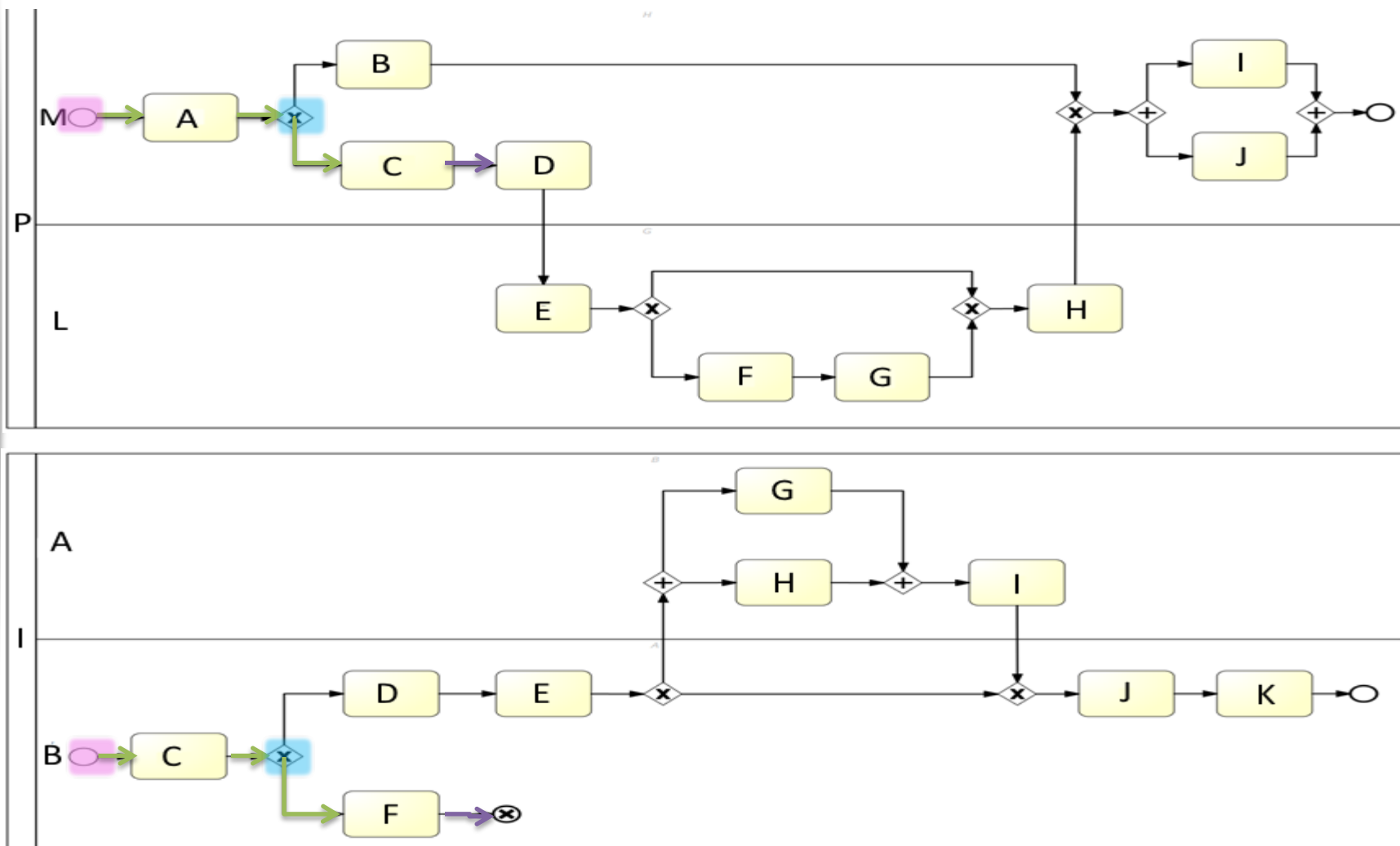


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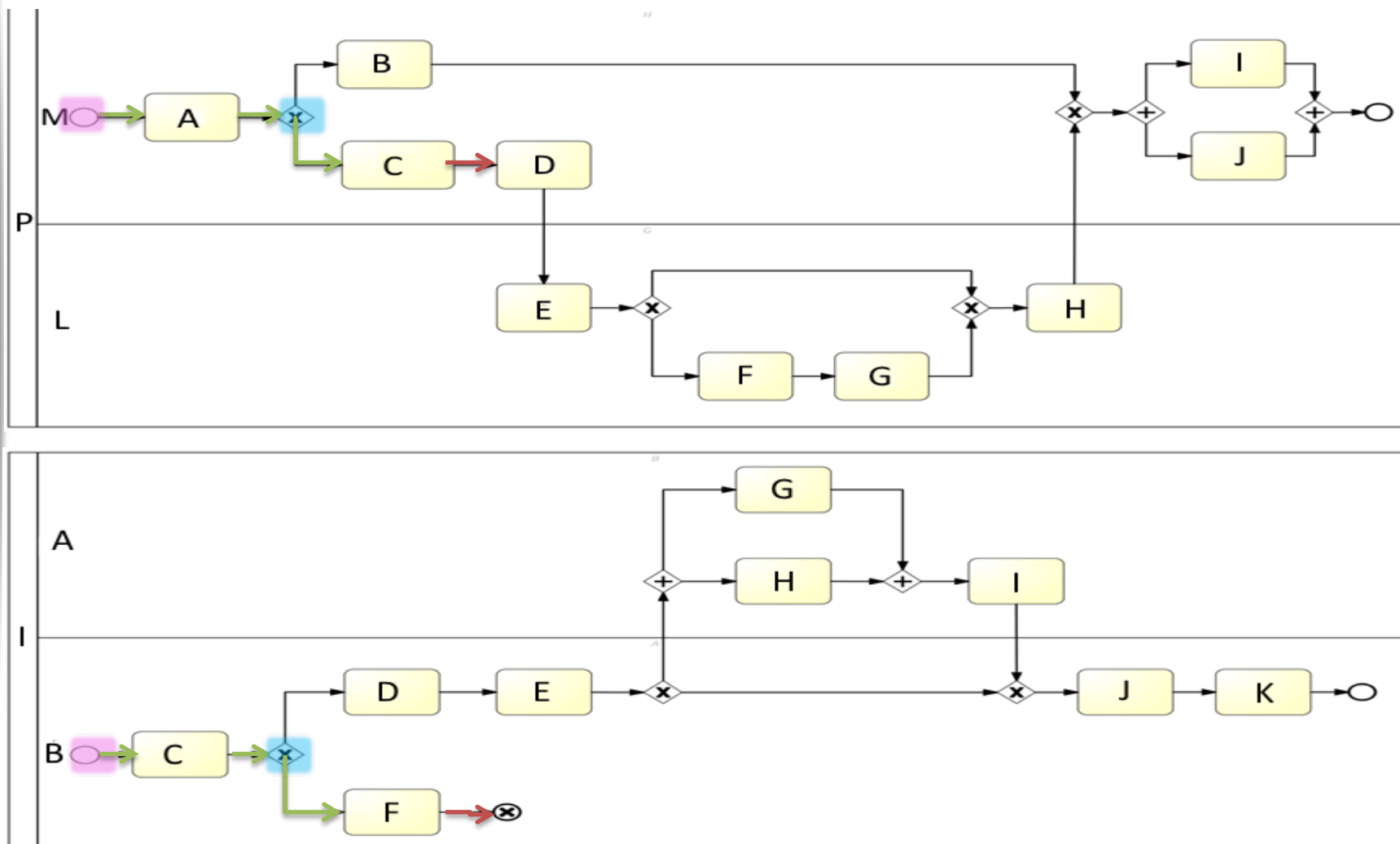


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Checkpoints: Events, Gateways

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N = 3 Nodes



K = 2 Process Models

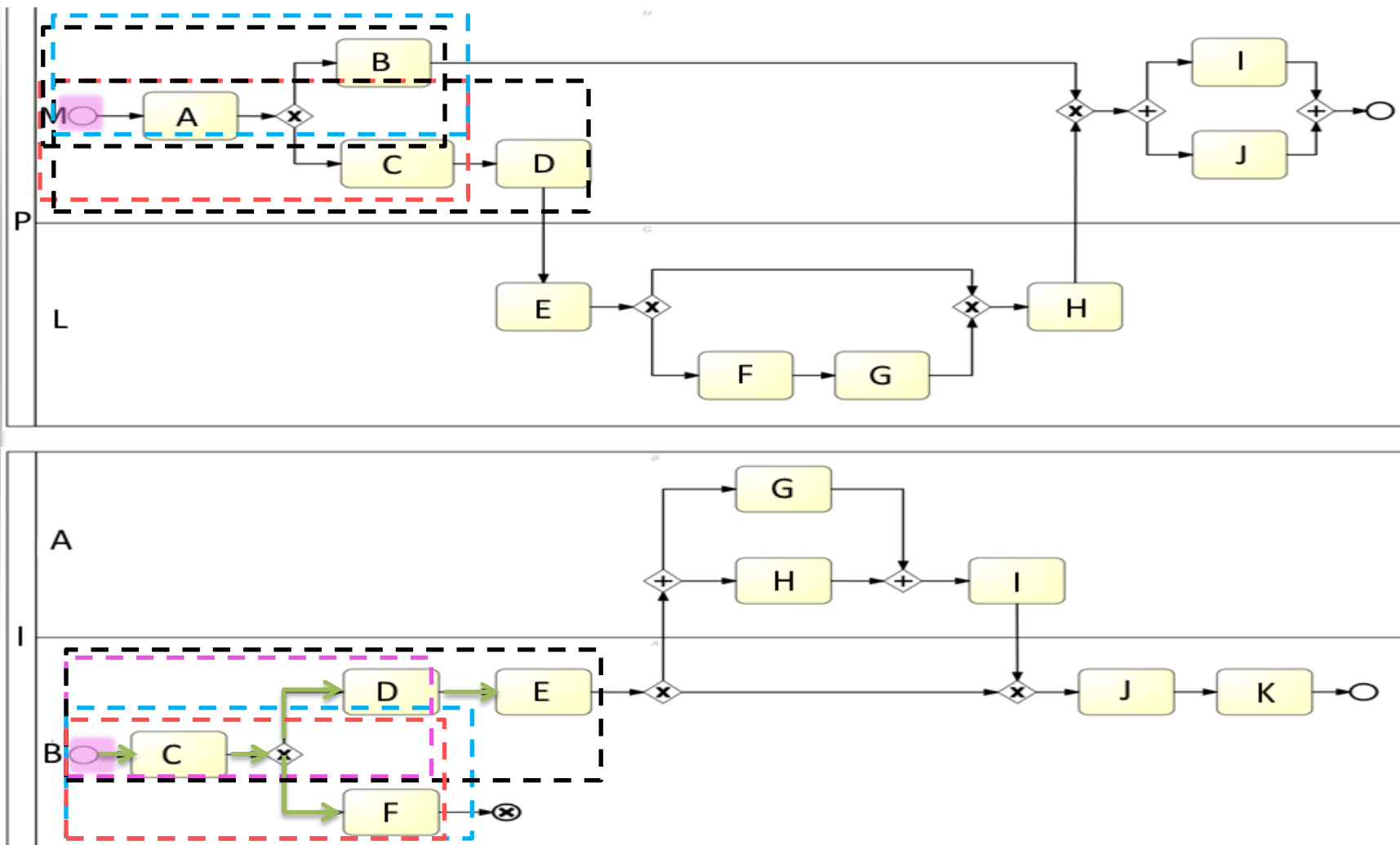
The figure consists of two Petri nets, one above the other, illustrating the decomposition of a process. The top Petri net is labeled with places M , P , and L . It contains transitions A , B , C , D , E , F , G , H , I , J , and K . The bottom Petri net is labeled with places A and I . It contains transitions B , C , D , E , F , G , H , I , J , and K . The decomposition is shown by the mapping of transitions and places between the two nets. The top Petri net is divided into three regions: M (top left), P (middle left), and L (bottom left). The bottom Petri net is divided into two regions: A (top left) and I (bottom left). The decomposition is shown by the mapping of transitions and places between the two nets. The top Petri net is divided into three regions: M (top left), P (middle left), and L (bottom left). The bottom Petri net is divided into two regions: A (top left) and I (bottom left). The decomposition is shown by the mapping of transitions and places between the two nets.

Algorithm: Discovery of RPFs

Checkpoints: Events, Gateways

K = 2 Process Models

N = 3 Nodes

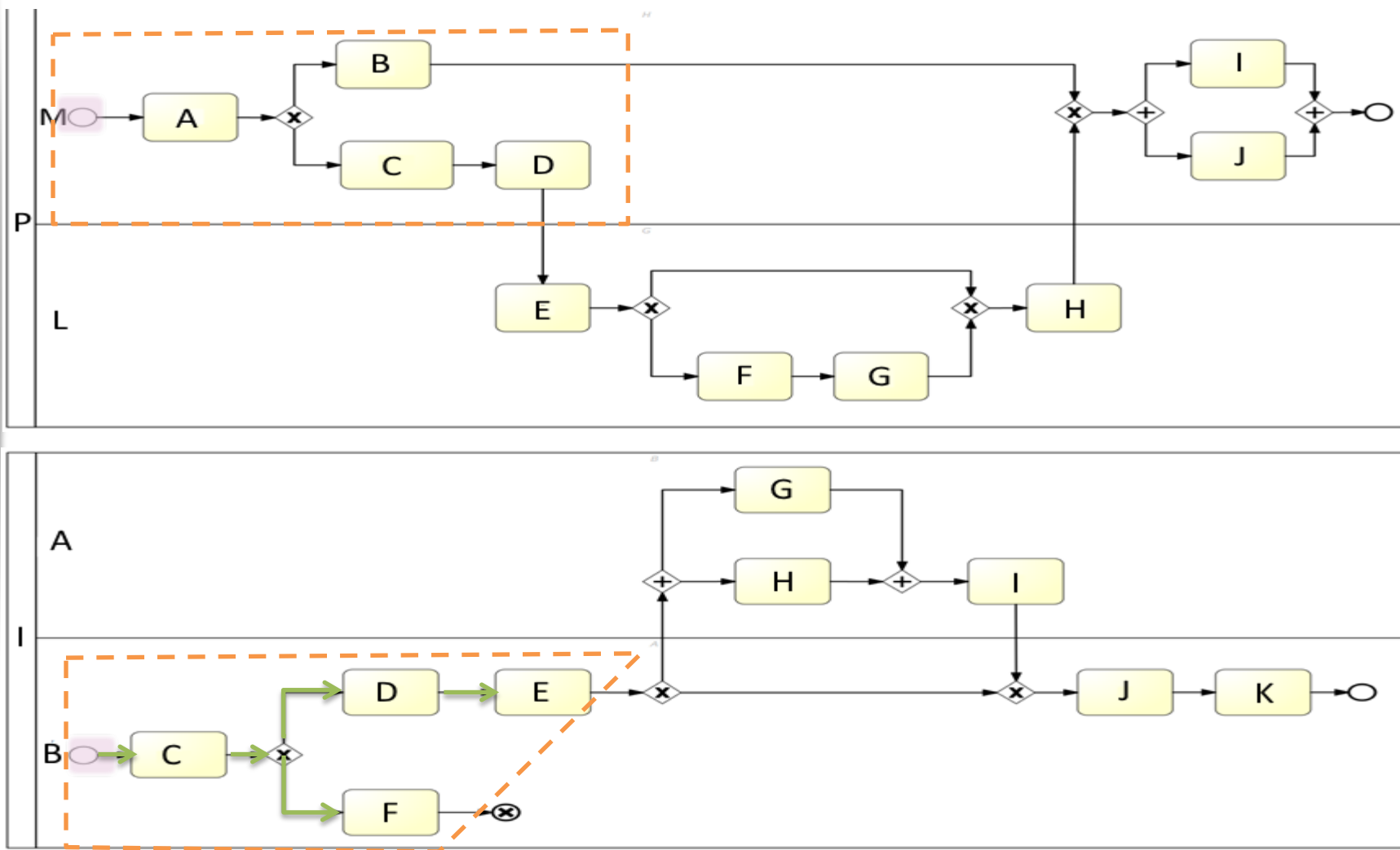


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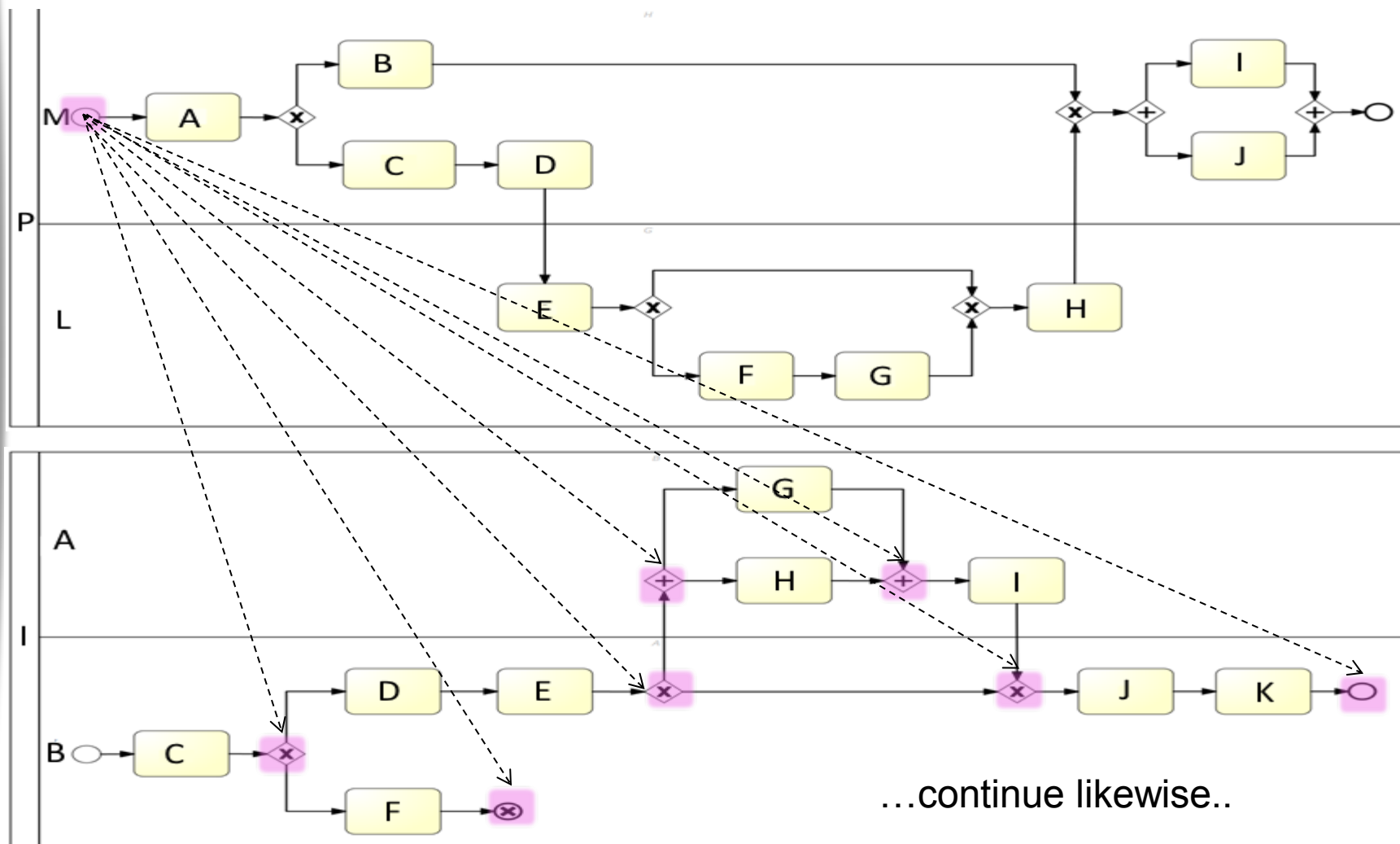


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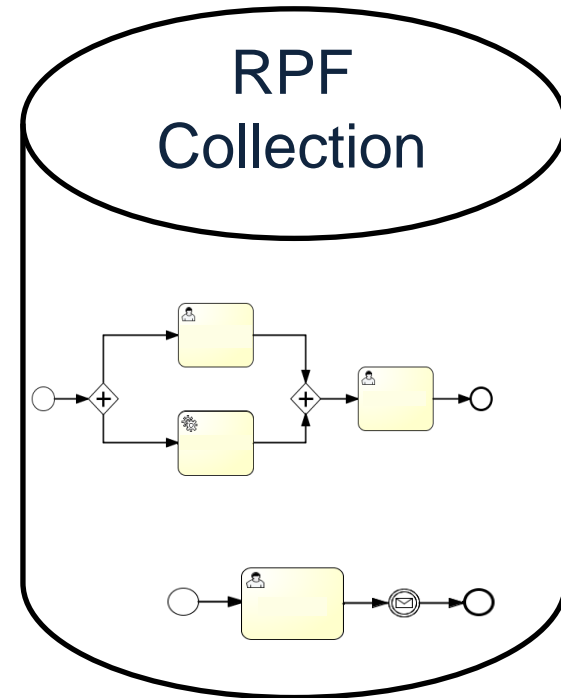
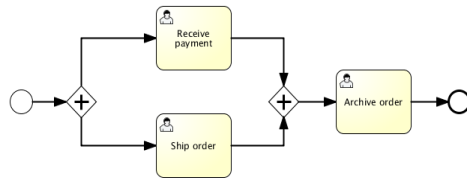
N = 3 Nodes



☹ Will not work for cycles

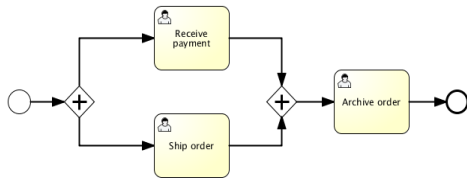
Discover Duplicates and Count Appearance

Newly Discovered RPF

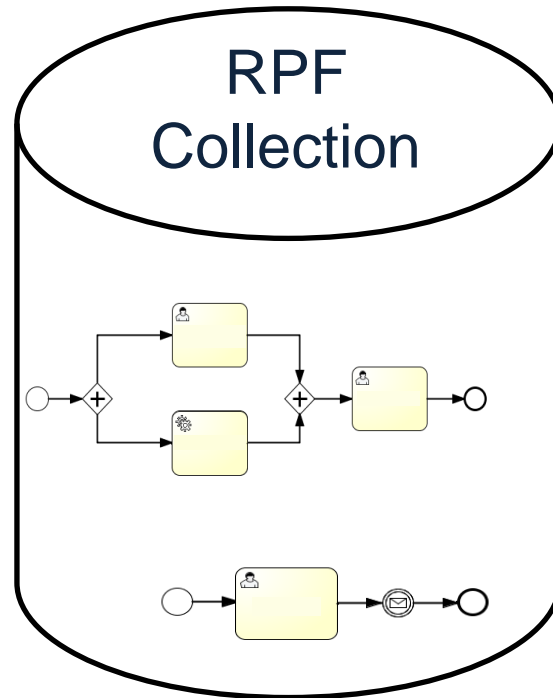


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Newly Discovered RPF

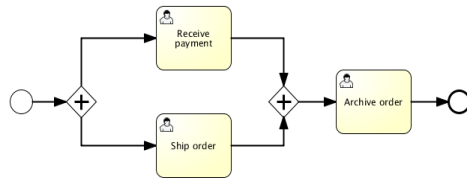


RPF
Collection

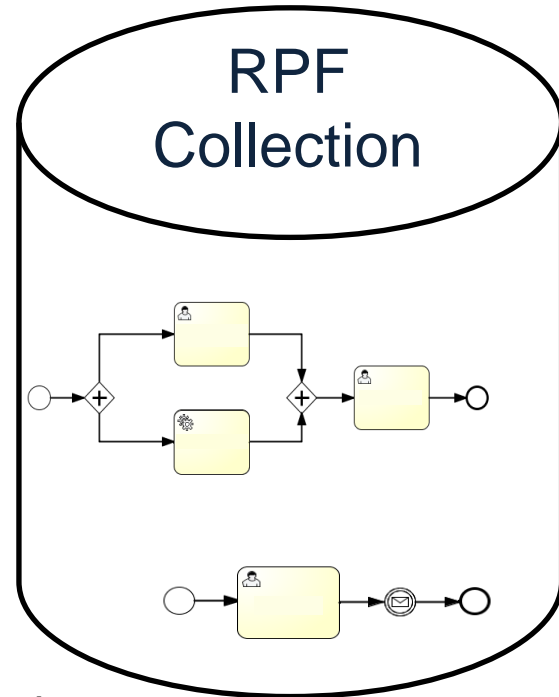


Discover Duplicates and Count Appearance

Newly Discovered RPF



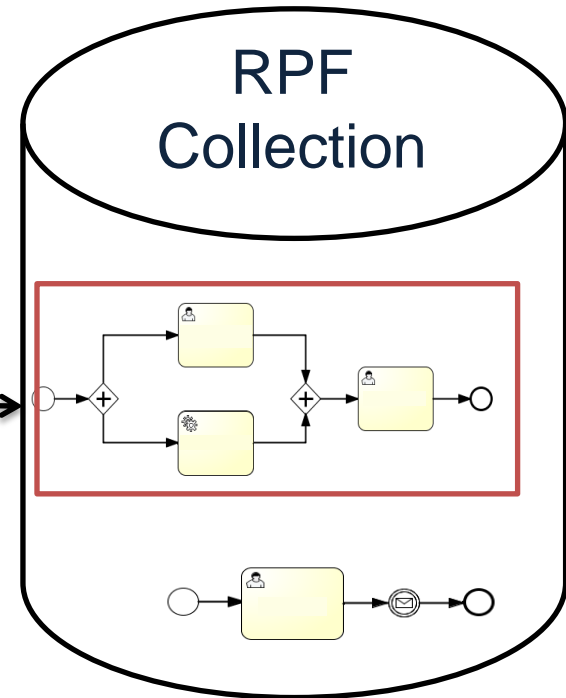
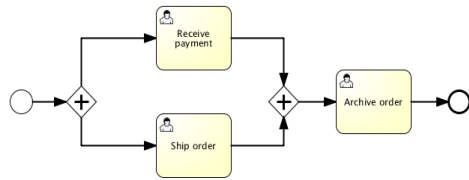
RPF
Collection



For each RPF in Collection:
If RPF have the same size:
COMPARE

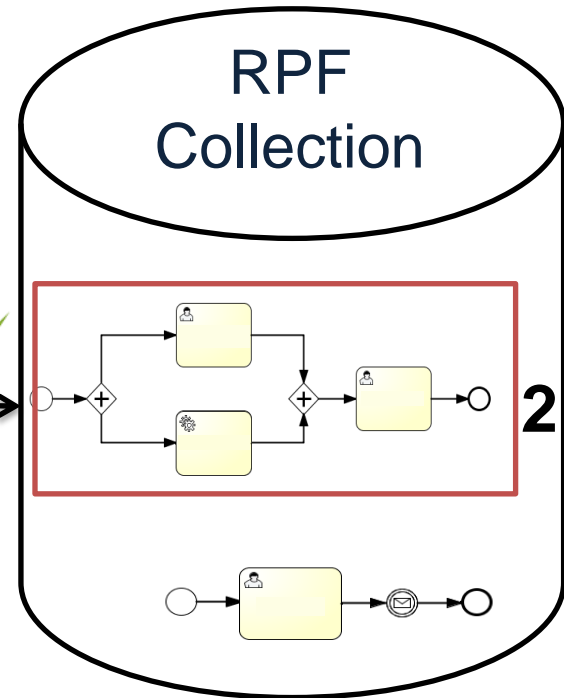
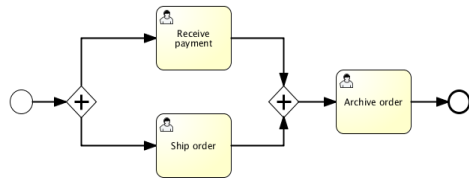
Discover Duplicates and Count Appearance

Newly Discovered RPF



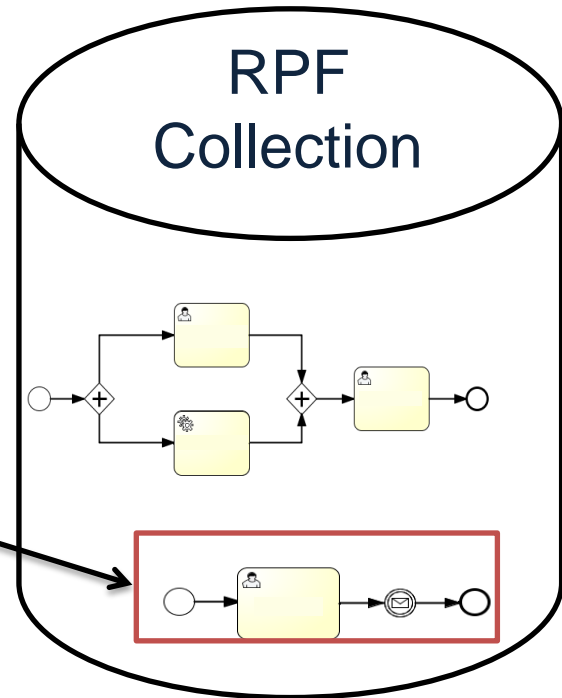
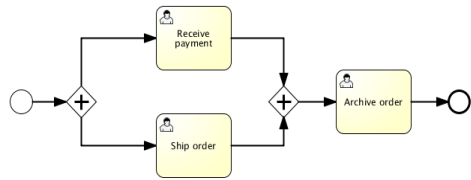
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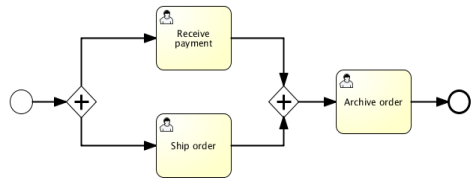
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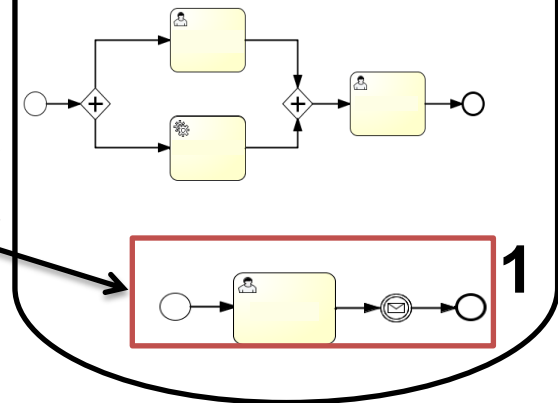
Discover Duplicates and Count Appearance

Newly Discovered RPF



X

RPF
Collection



Validation and Discussion

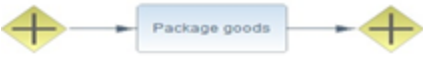



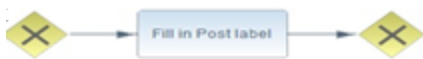


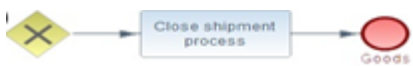



Validation

- 43 BPMN 2.0 Process Models
 - BPMN 2.0 Standard Example Processes
 - Models used in Pietsch and Wenzel, 2012
- 903 Comparisons
- 1544 non-filtered RPFs
- 83.22% decrease of results when filtering duplicates (259 RPFs)
- 54 RPF appear > 1 time

Median = Threshold = 14
- 27 RPFs with re-appearance rate above the *threshold*

Some Representative RPF and Number of Appearance

ID	Fragment	Count
1		178
2		169
3		117
4		101
5		62
6		60
7		44
8		42
9		42

Conclusions & Outlook

- Extension of RPF Discovery algorithm
- Automatic count of the RPF appearance in collection
- We have evaluated the approach on 43 BPMN 2.0 process models
- Conclusions on frequently used structures (best practices)
- Conclusions for collection's special characteristics
- Extend the algorithms for the complete set of BPMN 2.0
- Apply to thousands real world BPMN 2.0 process models and execute thorough analysis
- Implement the prototype for process synthesizing methodology

Thank You!!!

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